



# EECS 230 Deep Learning

## Lecture 16: Generative Models

Some slides from Frank Noe, Simon Prince and Pascal Poupart

# Outline

- ❑ Generative model
- ❑ Variational autoencoder
  - ❑ Autoencoder
  - ❑ Variational autoencoder
- ❑ Generative Adversarial Network
- ❑ Diffusion Model





Generative model

# So far...

- ❑ Discriminative model  $P(y|x)$

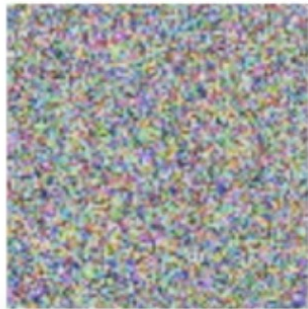
- ❑ Given input data  $x$ , predict  $y$
  - ❑ E.g., classification, regression

- ❑ Generative model

- ❑ Model data distribution  $P(x)$
  - ❑ Sample from  $P(x)$  to generate new data

# Generative model

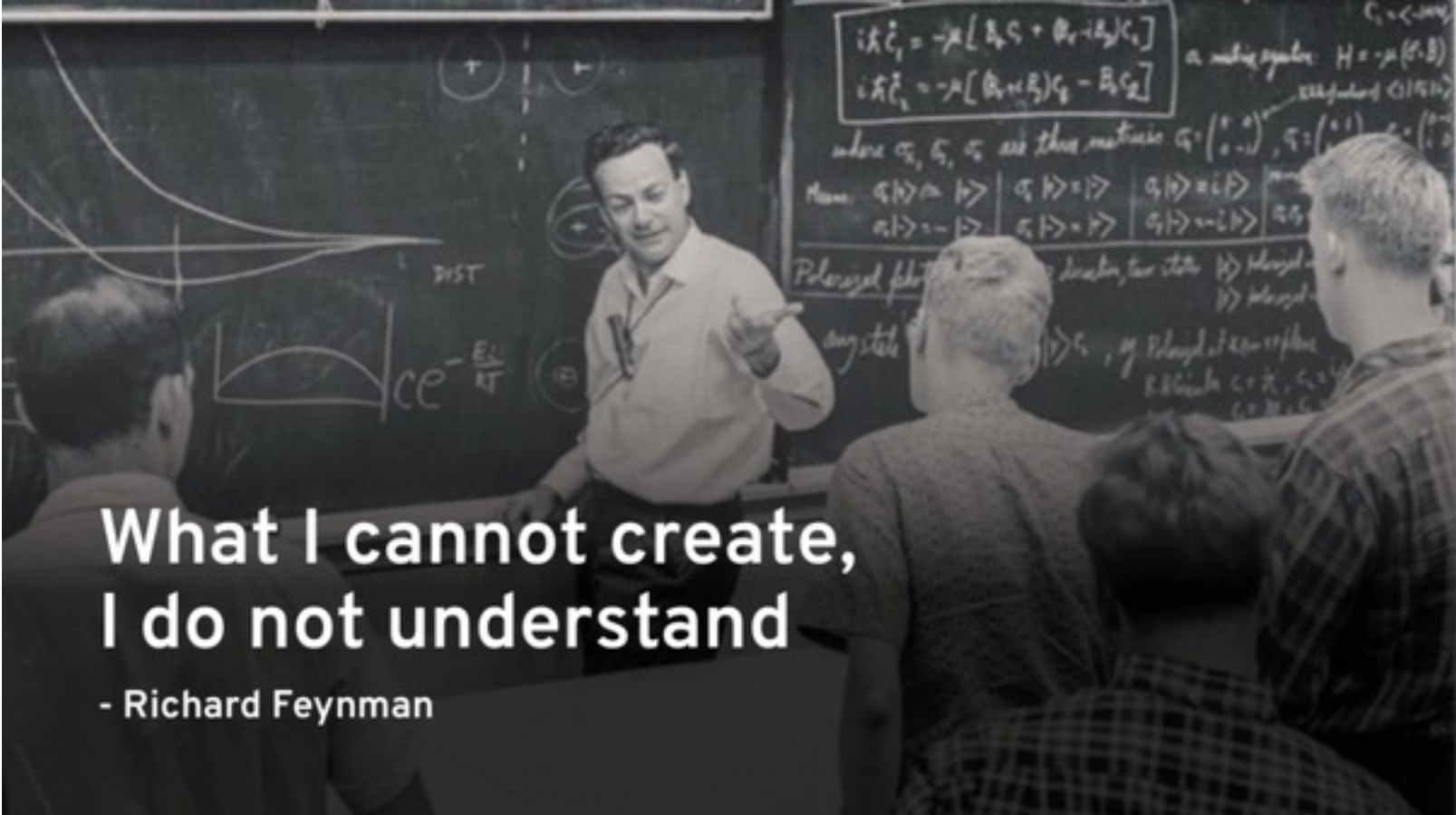
Noise  $\sim N(0,1)$



Generative  
Model





A black and white photograph of Richard Feynman in a lecture hall. He is standing in front of a chalkboard, gesturing with his right hand. The chalkboard is filled with mathematical equations and diagrams. To the left, there is a graph with a curve and the word "DIST" written below it. Feynman is wearing a light-colored shirt and dark trousers. Several students are visible in the foreground, looking towards the chalkboard.

**What I cannot create,  
I do not understand**

- Richard Feynman

# Types of generative neural networks

- ☐ Boltzmann machines
- ☐ Sigmoid belief networks
- ☐ **Variational autoencoders (inference net + generator net)**
- ☐ **Generative adversarial networks (generator net + discriminator net)**
- ☐ Normalizing flows
- ☐ **Diffusion Models**
- ☐ ...



# Variational Autoencoder

# Autoencoder

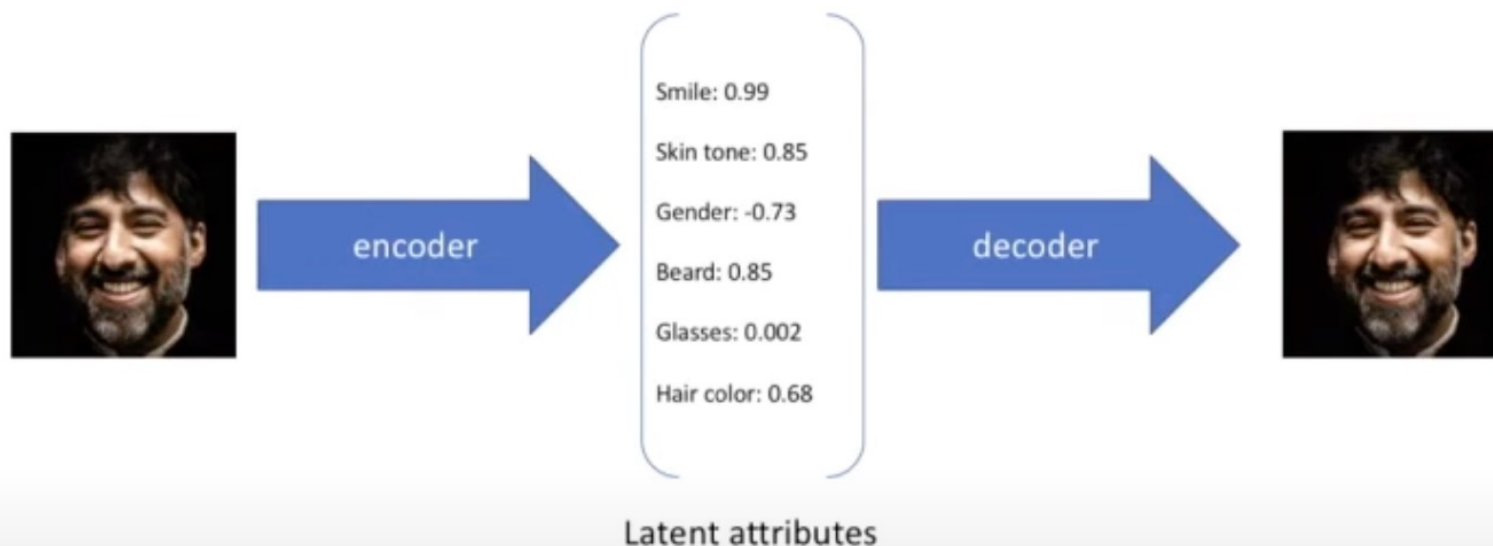
- ❑ Special type of feed forward network for
  - ❑ Compression
  - ❑ Denoising
  - ❑ Sparse representation
  - ❑ Data generation

# Autoencoder

❑ Encoder:  $f(\cdot)$

❑ Decoder:  $g(\cdot)$

❑ Autoencoder:  $g(f(x)) = x$



Latent variable encodes “essential” information about input data



# Linear autoencoder

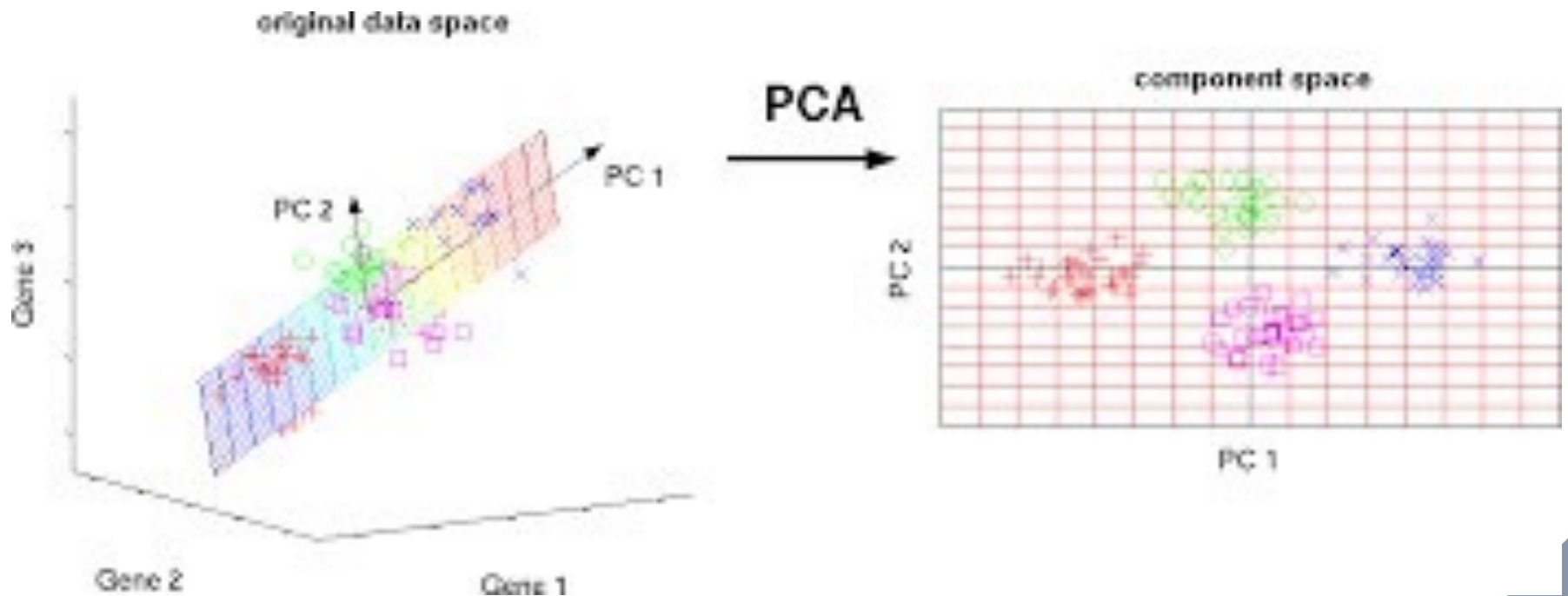
- Objective: find weights  $W_f$  and  $W_g$  that minimize reconstruction error

$$\min_{\mathbf{W}} \frac{1}{2} \sum_n \left\| \mathbf{W}_g \mathbf{W}_f \mathbf{x}_n - \mathbf{x}_n \right\|_2^2$$

- When using Euclidean norm (i.e., squared loss), solution is the same as principal component analysis (PCA)

# Recap: principle component analysis

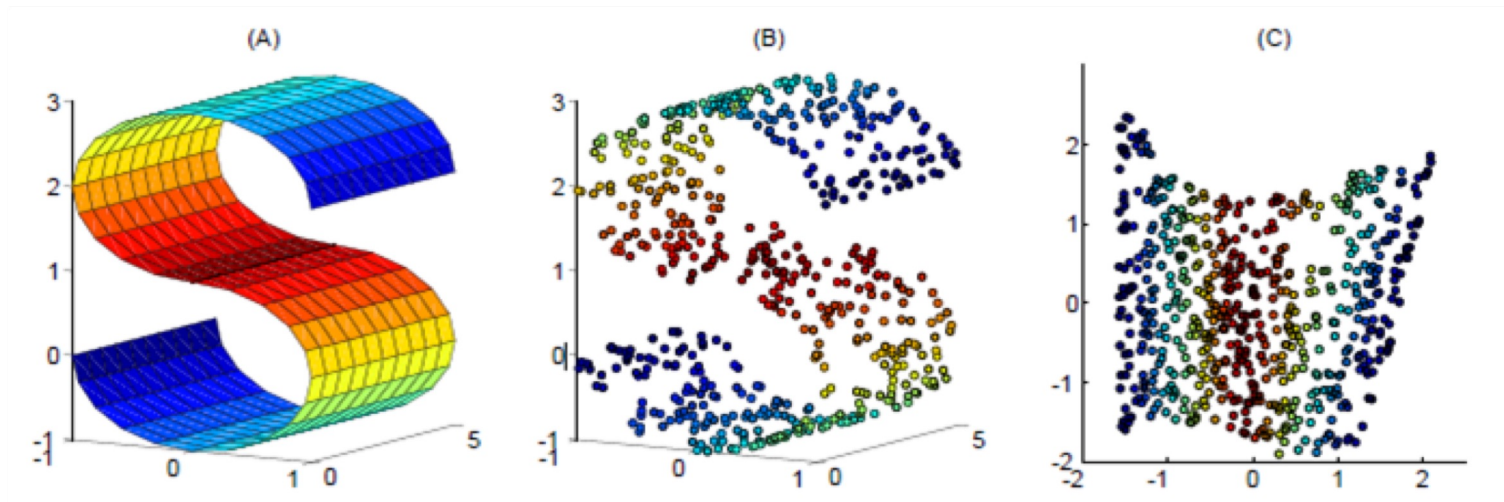
□ Components with maximum variance



# Non-linear autoencoder

□  $f(\cdot)$  and  $g(\cdot)$  are both non-linear functions

$$\min_W \frac{1}{2} \sum_n \left\| g(f(\mathbf{x}_n; \mathbf{W}_f); \mathbf{W}_g) - \mathbf{x}_n \right\|_2^2$$



# Sparse representation

□ When more hidden nodes than inputs, use regularization to constrain autoencoder

□ Example: force hidden nodes to be sparse

$$\min_{\mathbf{W}} \frac{1}{2} \sum_n \left\| g(f(\mathbf{x}_n; \mathbf{W}_f); \mathbf{W}_g) - \mathbf{x}_n \right\|_2^2 + c \underbrace{nnz(f(\mathbf{x}_n; \mathbf{W}_f))}_{\text{Sparse hidden nodes}}$$

where  $nnz(f(\mathbf{x}_n; \mathbf{W}_f))$  is the number of non-zero entries in the vector produced by  $f$ .

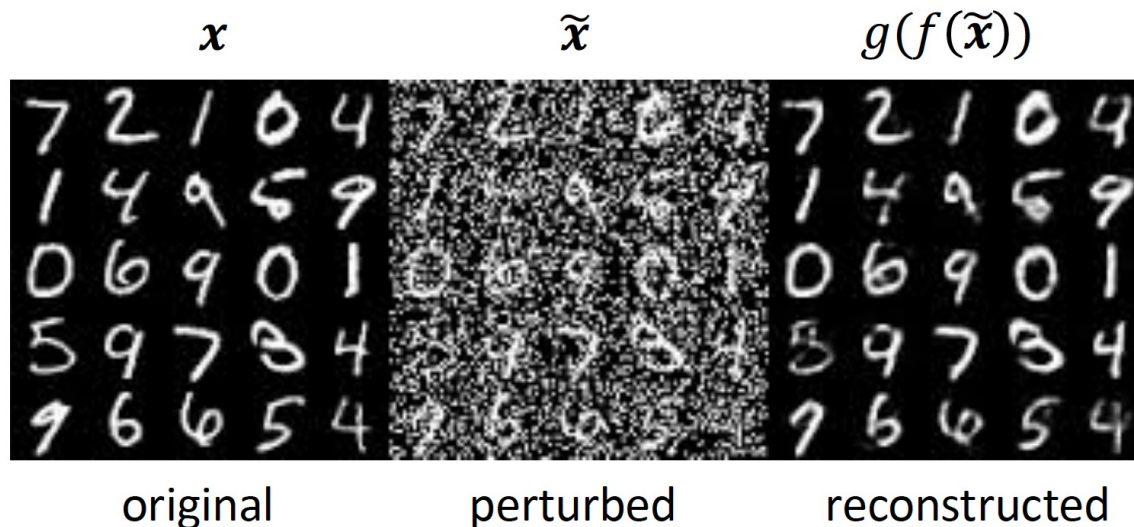
□ Approximate objective:  $L_1$  regularization

$$\min_{\mathbf{W}} \frac{1}{2} \sum_n \left\| g(f(\mathbf{x}_n; \mathbf{W}_f); \mathbf{W}_g) - \mathbf{x}_n \right\|_2^2 + c \left\| f(\mathbf{x}_n; \mathbf{W}_f) \right\|_1$$

# Denoising autoencoder

□ Consider noisy version  $\tilde{x}$  of the input  $x$

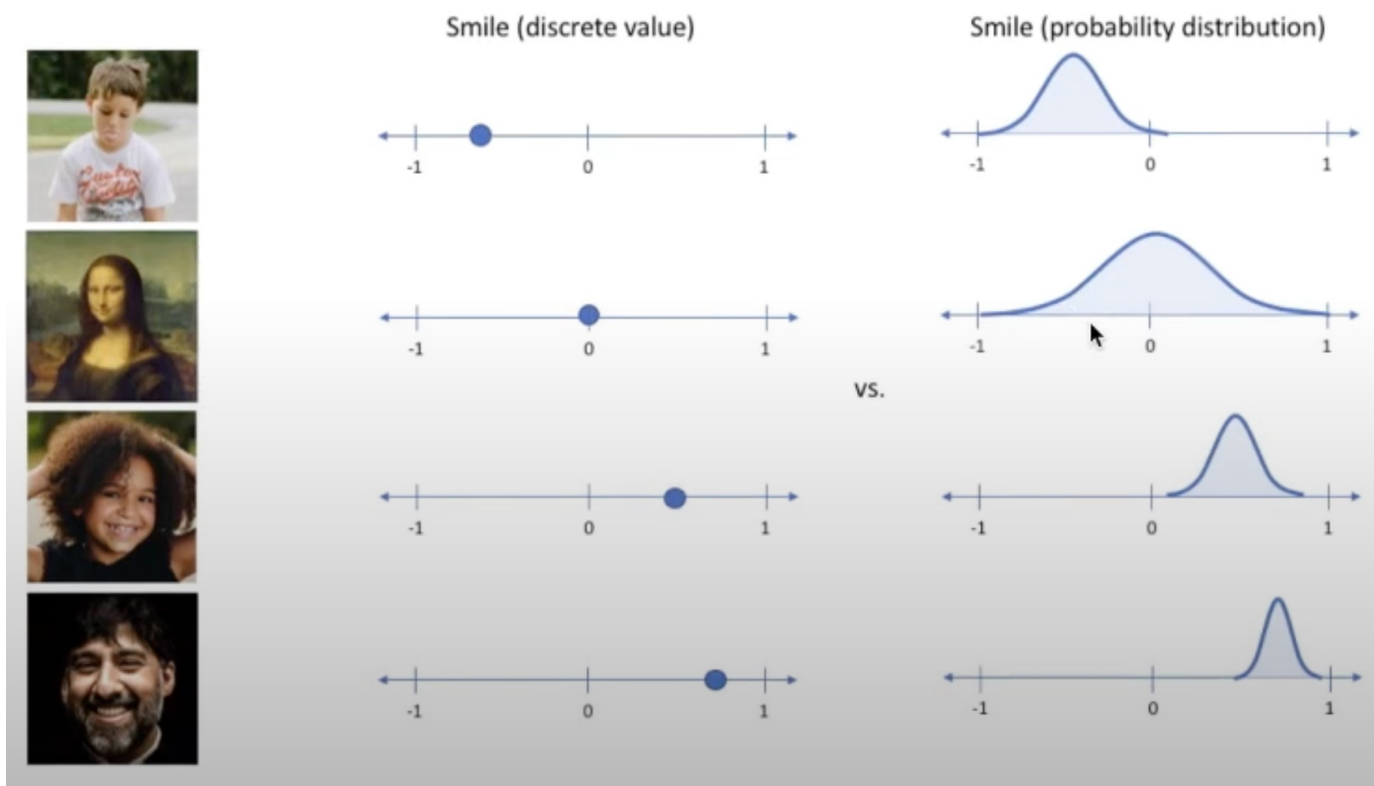
$$\min_w \frac{1}{2} \sum_n \left\| g(f(\tilde{x}_n; \mathbf{W}_f); \mathbf{W}_g) - \mathbf{x}_n \right\|_2^2 + c \left\| f(\tilde{x}_n; \mathbf{W}_f) \right\|_1$$



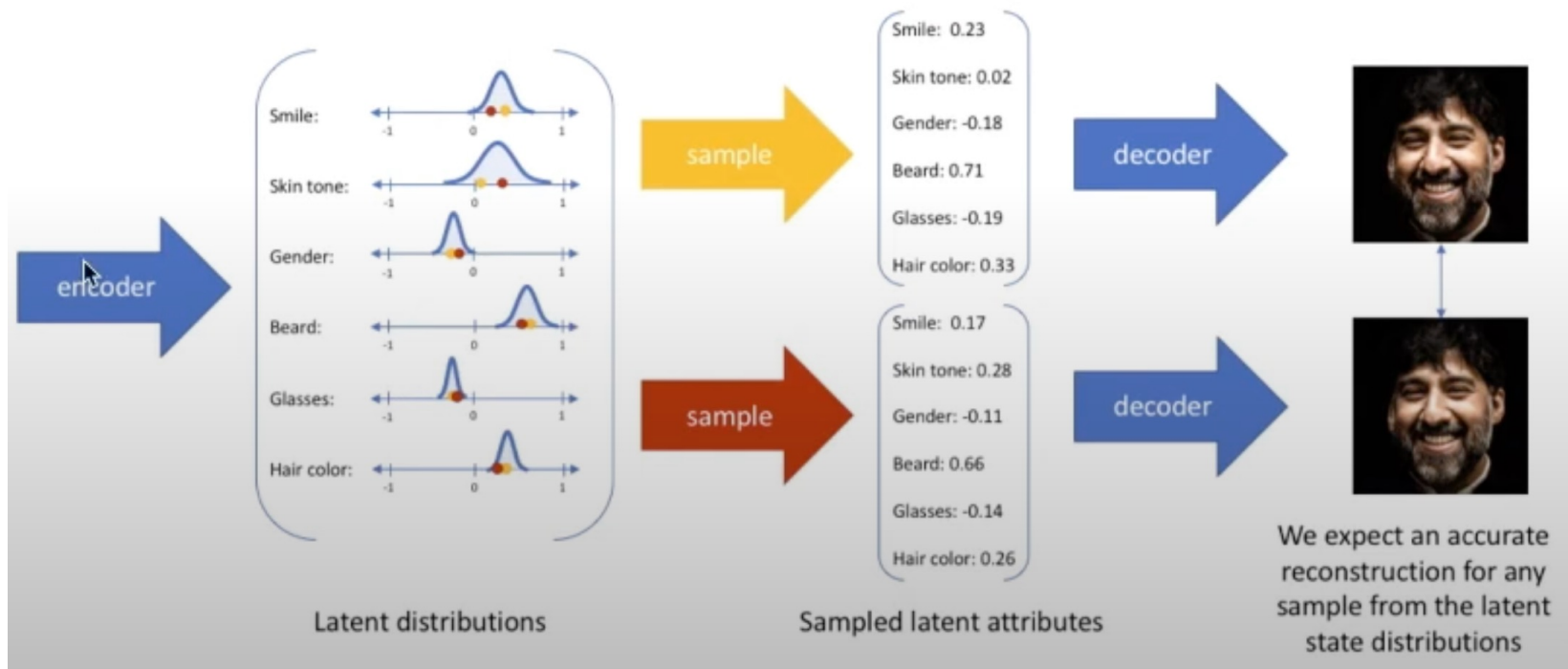


# Variational/Probabilistic autoencoder

- ❑ Instead of a single value for each attribute, represent each attribute as a range of values
- ❑ VAE: Describe latent attribute in probabilistic terms



# Variational/Probabilistic autoencoder



# Variational/Probabilistic autoencoder

- ❑ Let  $f()$  and  $g()$  represent conditional distributions
  - ❑  $f: \Pr(h|x; w_f)$
  - ❑  $g: \Pr(x|h; w_g)$
- ❑ The decoder  $g()$  can be treated as a generative model
  - ❑ First sample  $h$  from  $\Pr(h)$
  - ❑ Then sample  $x$  from  $\Pr(x|h; w_g)$

# Variational autoencoder

- Idea: train encoder  $\Pr(h|x; w_f)$  to approach a simple and fixed distribution, e.g.,  $N(h; 0, I)$

$$\max_{\mathbf{W}} \sum_n \log \Pr(\mathbf{x}_n; \mathbf{W}_f, \mathbf{W}_g) - \underbrace{c \, KL(\Pr(\mathbf{h}|\mathbf{x}_n; \mathbf{W}_f) || N(\mathbf{h}; \mathbf{0}, I))}_{\text{Kullback-Leibler divergence}}$$

Kullback-Leibler divergence  
Distance measure for distributions

# Variational Autoencoder Likelihood

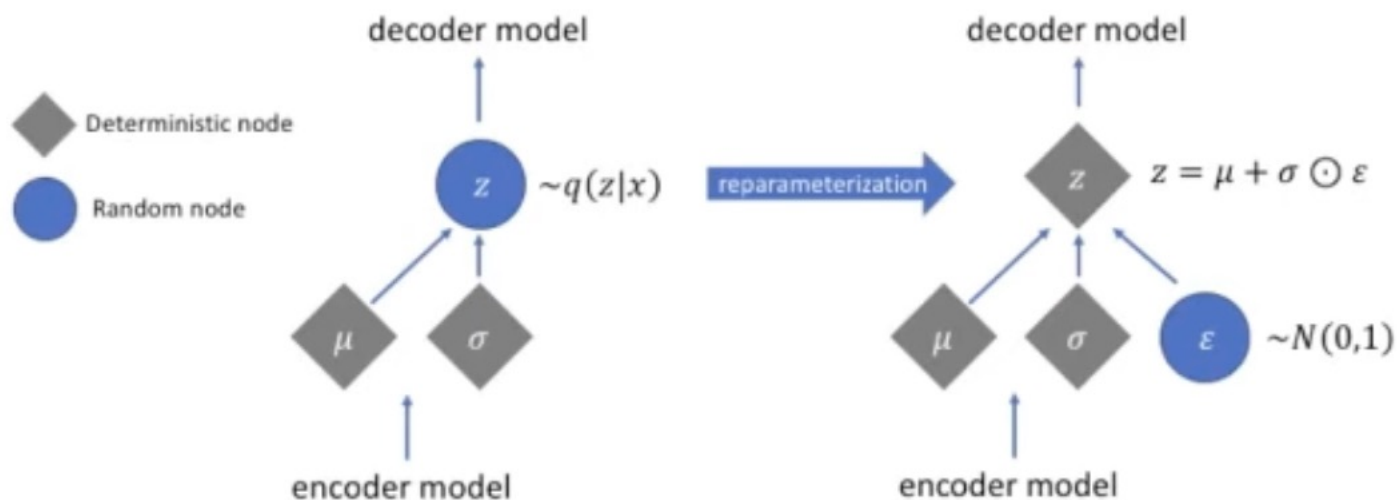
□ How to compute  $\Pr(\mathbf{x}_n; \mathbf{W}_f, \mathbf{W}_g)$ ?

$$\Pr(\mathbf{x}_n; \mathbf{W}_f, \mathbf{W}_g) = \int_{\mathbf{h}} \Pr(\mathbf{x}_n | \mathbf{h}; \mathbf{W}_g) \Pr(\mathbf{h} | \mathbf{x}_n; \mathbf{W}_f) d\mathbf{h}$$

□ Obtain mean and variance of  $\Pr(\mathbf{h})$  by neural network

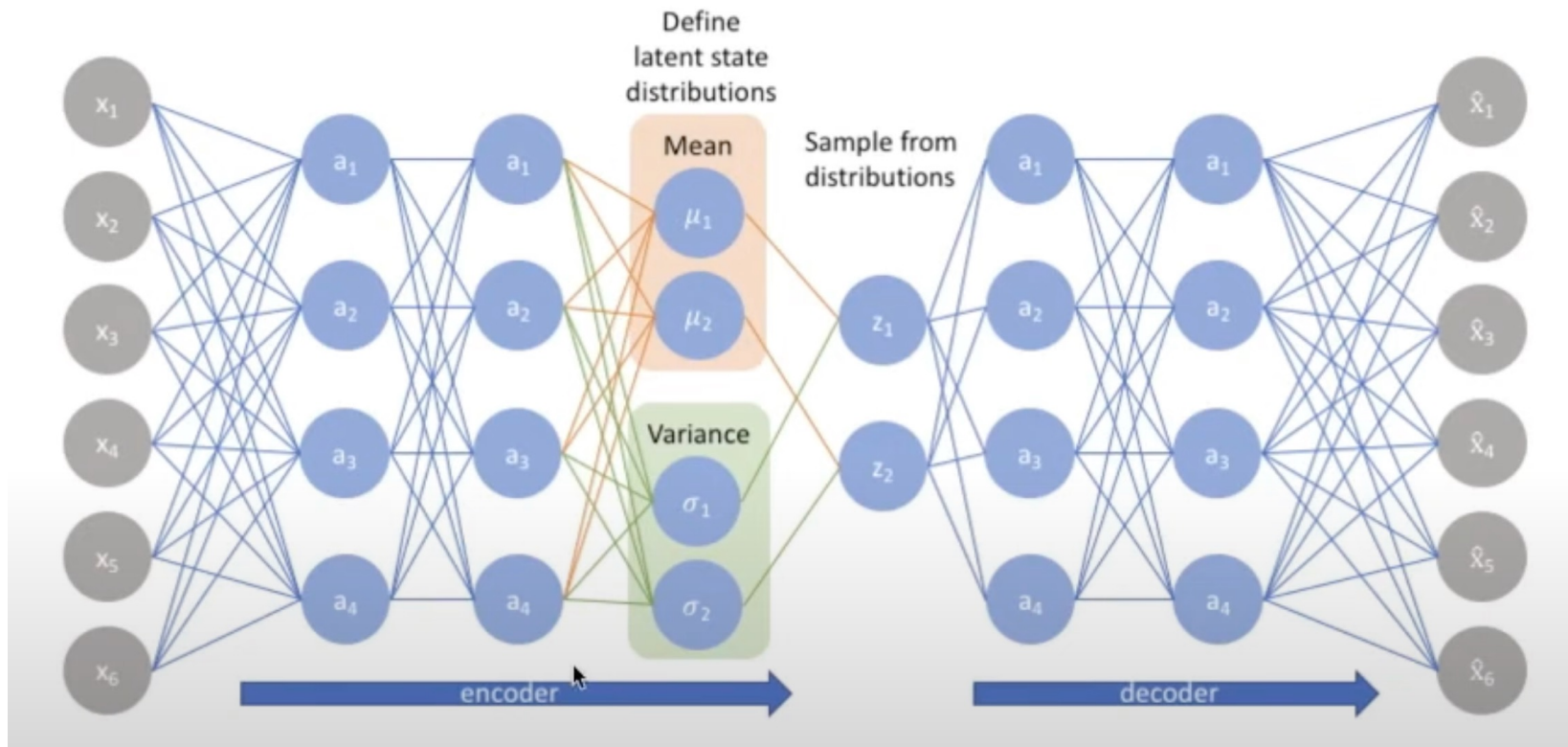
$$\Pr(\mathbf{h} | \mathbf{x}_n; \mathbf{W}_f) = N(\mathbf{h}; \mu_n(\mathbf{x}_n; \mathbf{W}_f), \sigma_n(\mathbf{x}_n; \mathbf{W}_f) \mathbf{I})$$

# Reparameterization trick





# VAE implementation

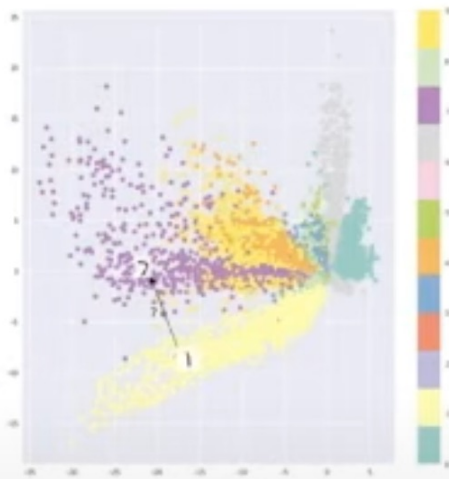


# MNIST VAE

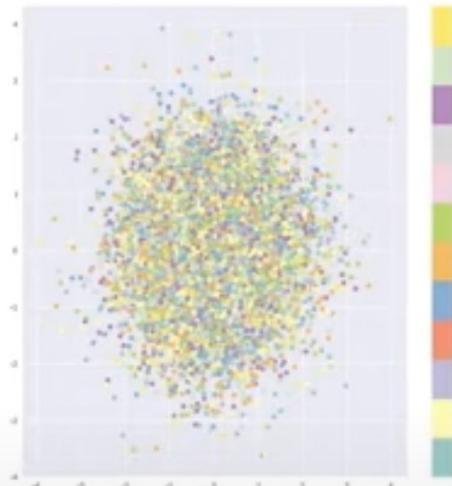
$$\max_{\mathbf{W}} \sum_n \log \Pr(\mathbf{x}_n; \mathbf{W}_f, \mathbf{W}_g) - \underbrace{c \, KL(\Pr(\mathbf{h}|\mathbf{x}_n; \mathbf{W}_f) || N(\mathbf{h}; \mathbf{0}, \mathbf{I}))}_{\text{Kullback-Leibler divergence}}$$

Kullback-Leibler divergence

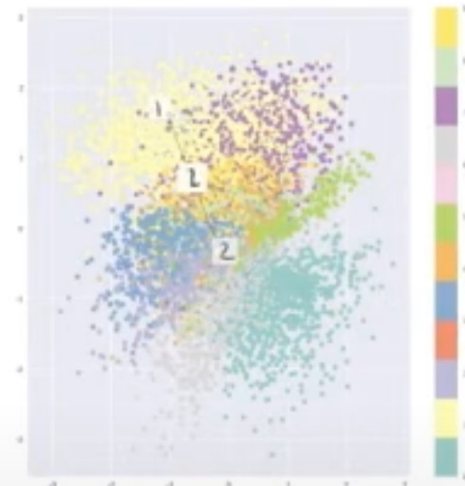
Only reconstruction loss



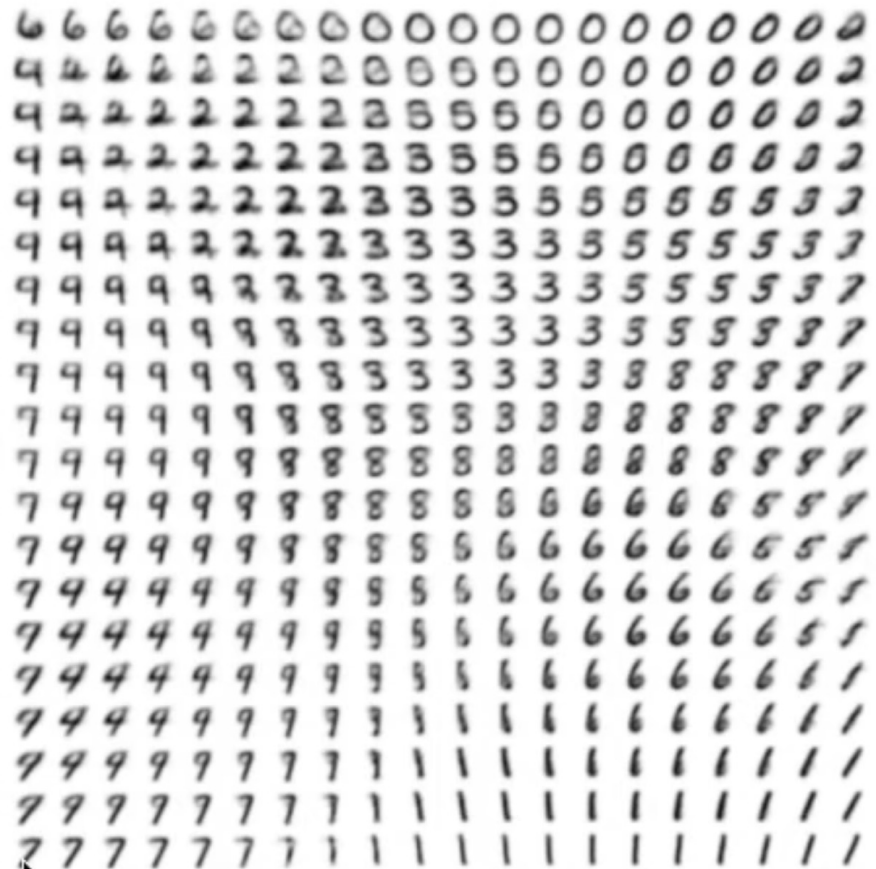
Only KL divergence



Combination



# Examples from VAE

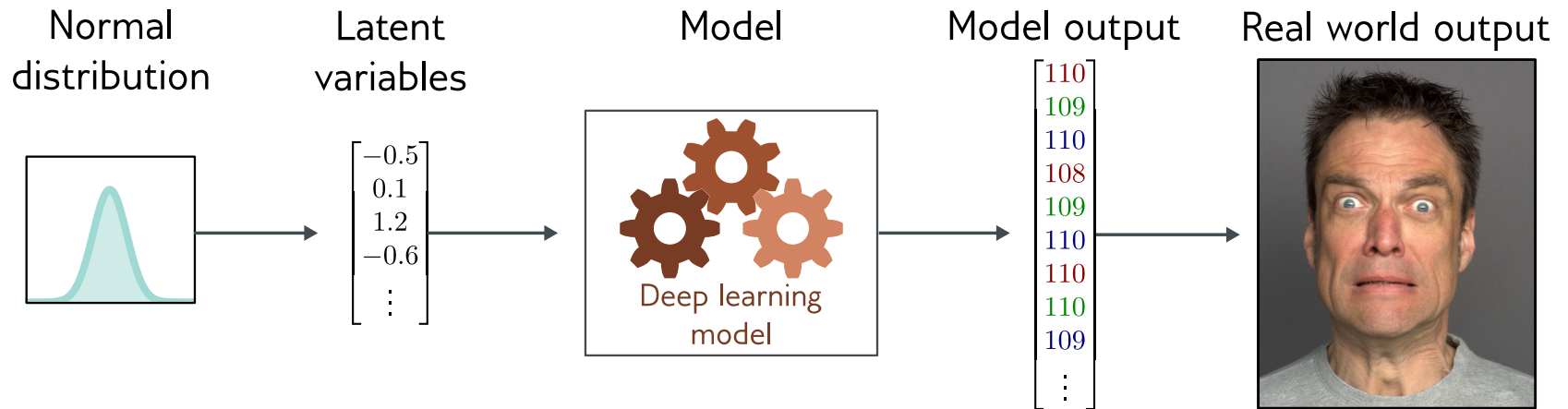






# Generative Adversarial Network

# Latent variable models



Latent variable models map a random “latent” variable to create a new data sample

In GANs, this is called the **generator**:

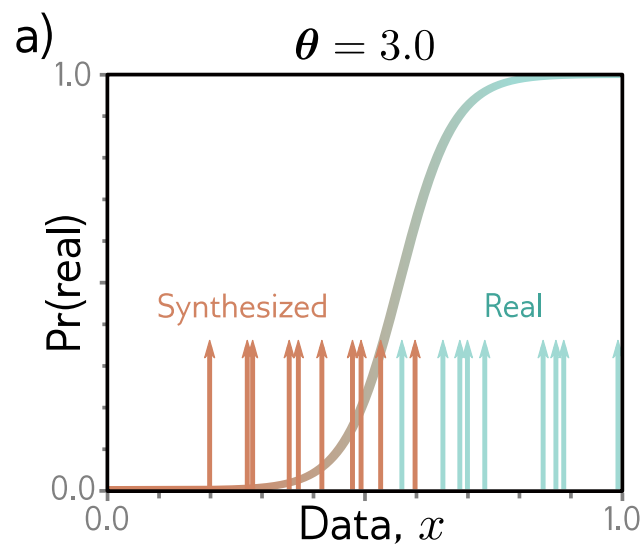
$$\mathbf{x}_* = \mathbf{g}[\mathbf{z}_i, \boldsymbol{\theta}]$$

# Generative adversarial models

- GAN loss function
- DCGAN results and problems
- Tricks for improving performance
- Conditional GANs
- Image translation models
- StyleGAN

# GAN example

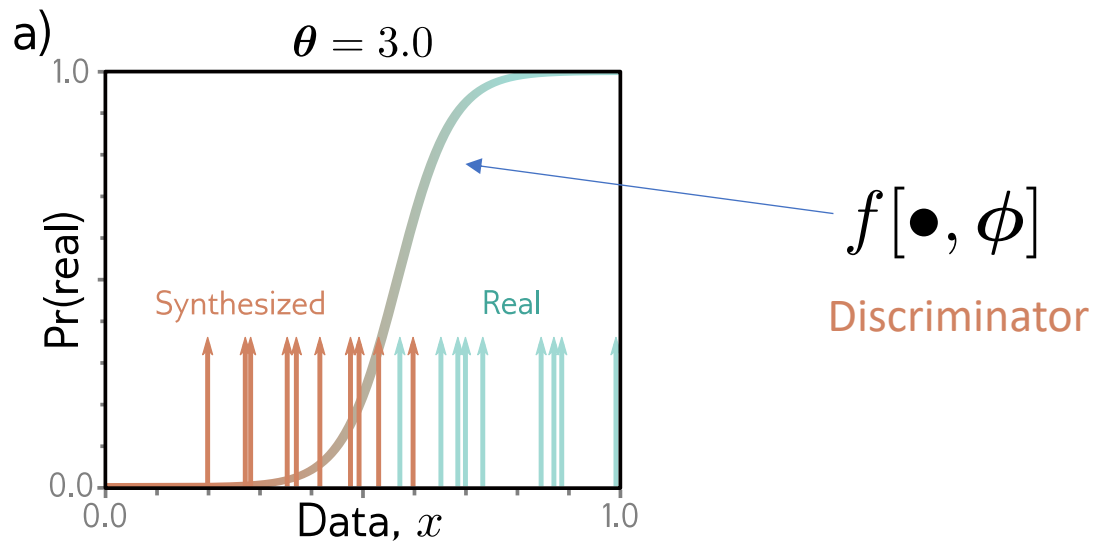
$$x_j^* = g[z_j, \theta] = z_j + \theta$$





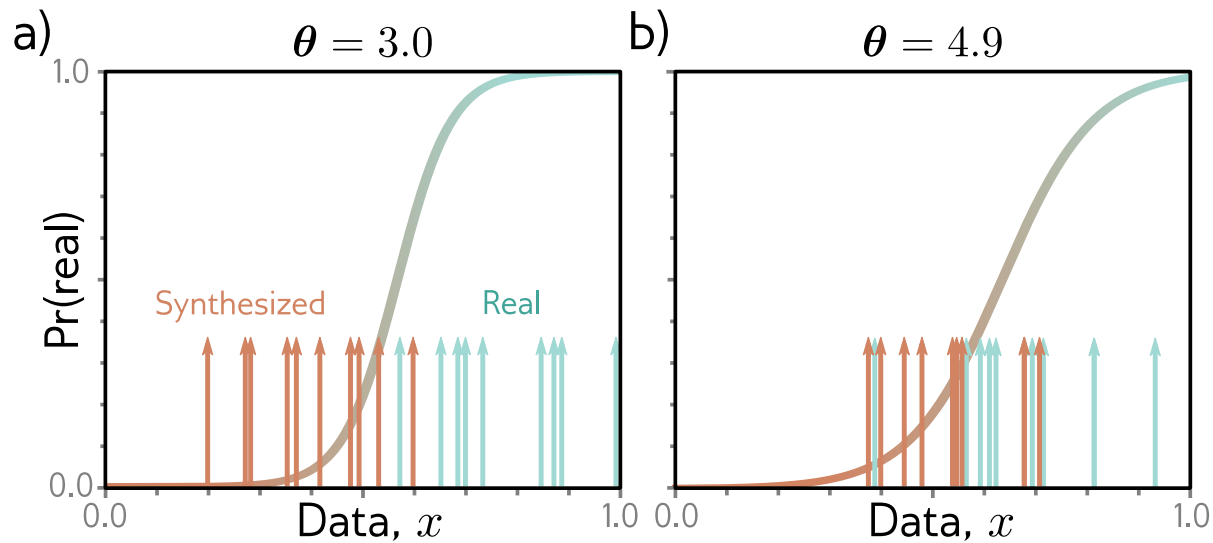
# GAN example

$$x_j^* = g[z_j, \theta] = z_j + \theta$$



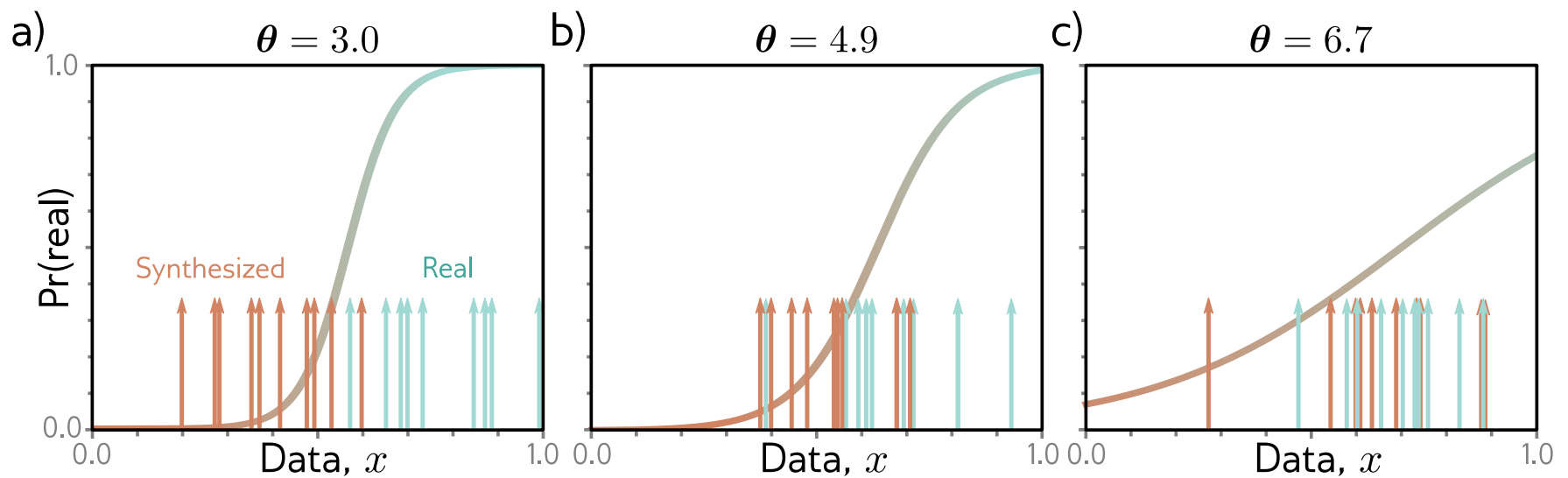
# GAN example

$$x_j^* = g[z_j, \theta] = z_j + \theta$$

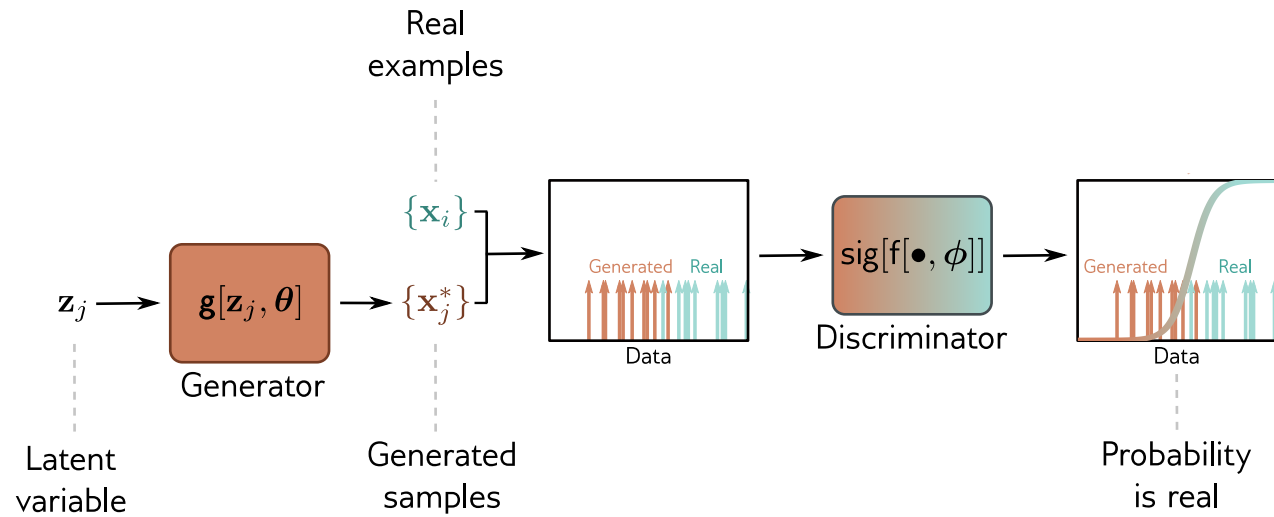


# GAN example

$$x_j^* = g[z_j, \theta] = z_j + \theta$$



# GAN



# GAN cost function

Discriminator uses standard cross entropy loss:

$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ \sum_i -(1 - y_i) \log [1 - \operatorname{sig}[f[\mathbf{x}_i, \phi]]] - y_i \log [\operatorname{sig}[f[\mathbf{x}_i, \phi]]] \right]$$

Discriminator: generated samples,  $y = 0$ , real examples,  $y = 1$ :

$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ \sum_j -\log [1 - \operatorname{sig}[f[\mathbf{x}_j^*, \phi]]] - \sum_i \log [\operatorname{sig}[f[\mathbf{x}_i, \phi]]] \right]$$

Generator loss: make generated samples more likely under discriminator (i.e. make discriminator loss larger)

$$\hat{\phi}, \hat{\theta} = \operatorname{argmin}_{\phi} \left[ \operatorname{argmax}_{\theta} \left[ \sum_j -\log [1 - \operatorname{sig}[f[\mathbf{g}[\mathbf{z}_j, \theta], \phi]]] - \sum_i \log [\operatorname{sig}[f[\mathbf{x}_i, \phi]]] \right] \right]$$

# GAN Cost function

$$\hat{\phi}, \hat{\theta} = \operatorname{argmin}_{\phi} \left[ \operatorname{argmax}_{\theta} \left[ \sum_j -\log \left[ 1 - \operatorname{sig}[f[\mathbf{g}[\mathbf{z}_j, \theta], \phi]] \right] - \sum_i \log \left[ \operatorname{sig}[f[\mathbf{x}_i, \phi]] \right] \right] \right]$$

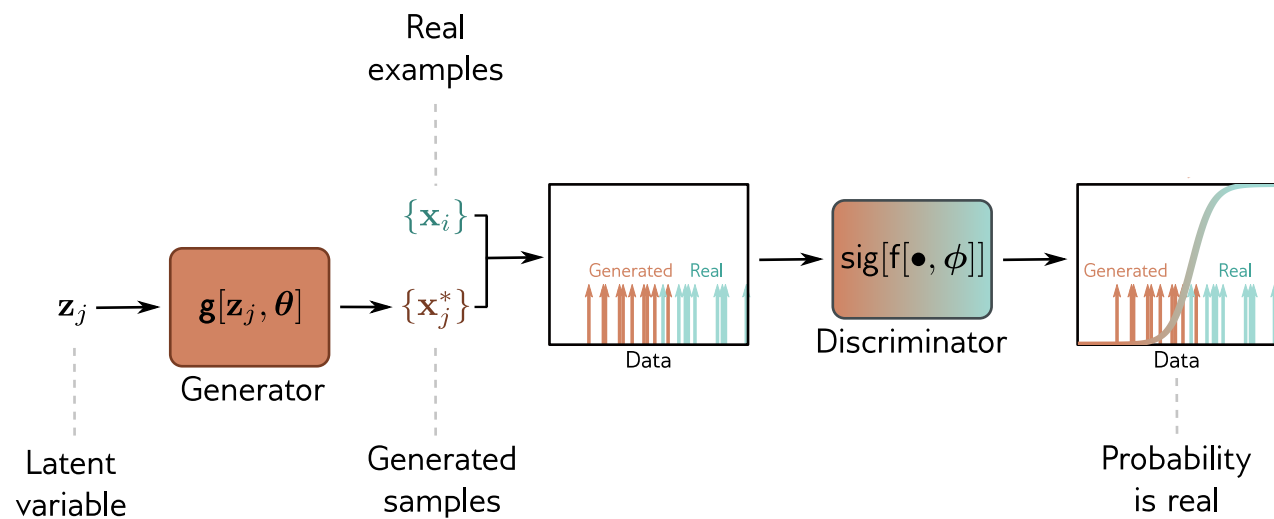
Can divide into two parts:

$$L[\phi] = \sum_j -\log \left[ 1 - \operatorname{sig}[f[\mathbf{g}[\mathbf{z}_j, \theta], \phi]] \right] - \sum_i \log \left[ \operatorname{sig}[f[\mathbf{x}_i, \phi]] \right]$$

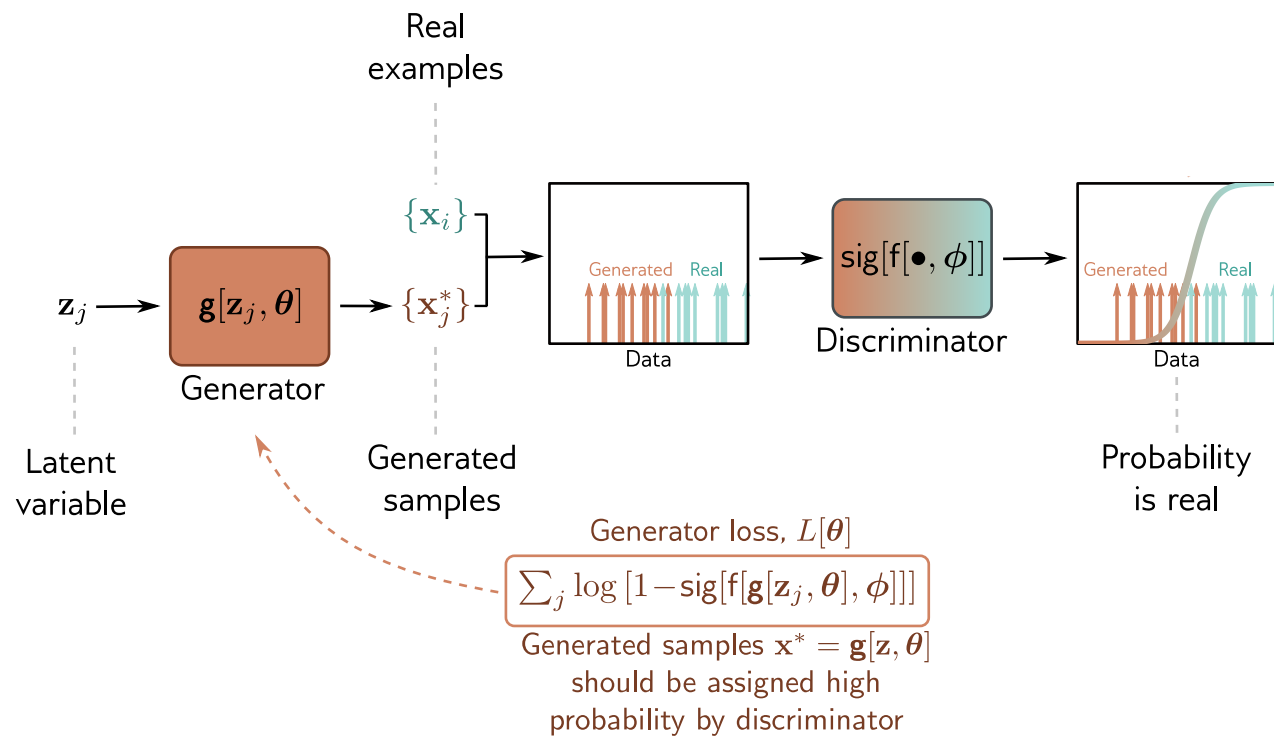
$$L[\theta] = \sum_j \log \left[ 1 - \operatorname{sig}[f[\mathbf{g}[\mathbf{z}_j, \theta], \phi]] \right]$$



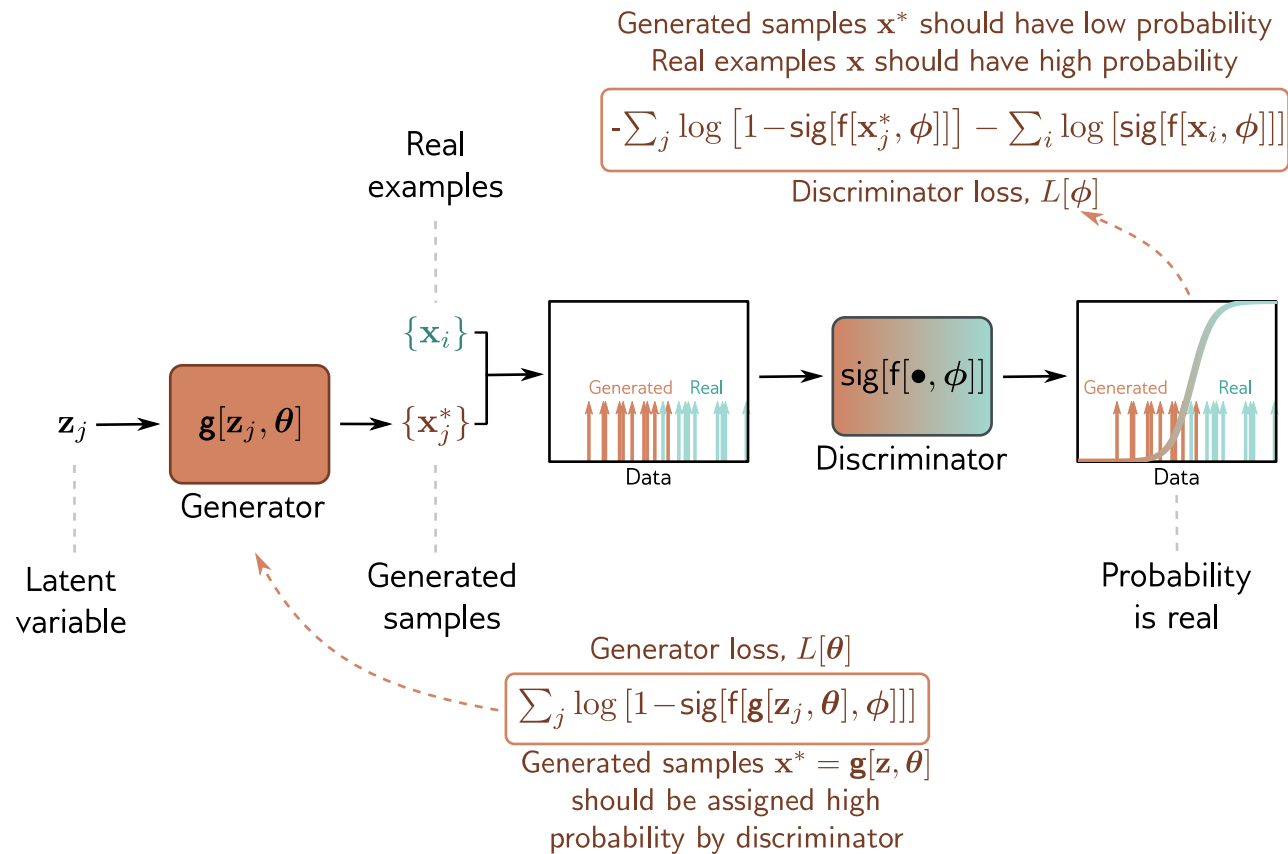
# GAN loss function



# GAN loss function



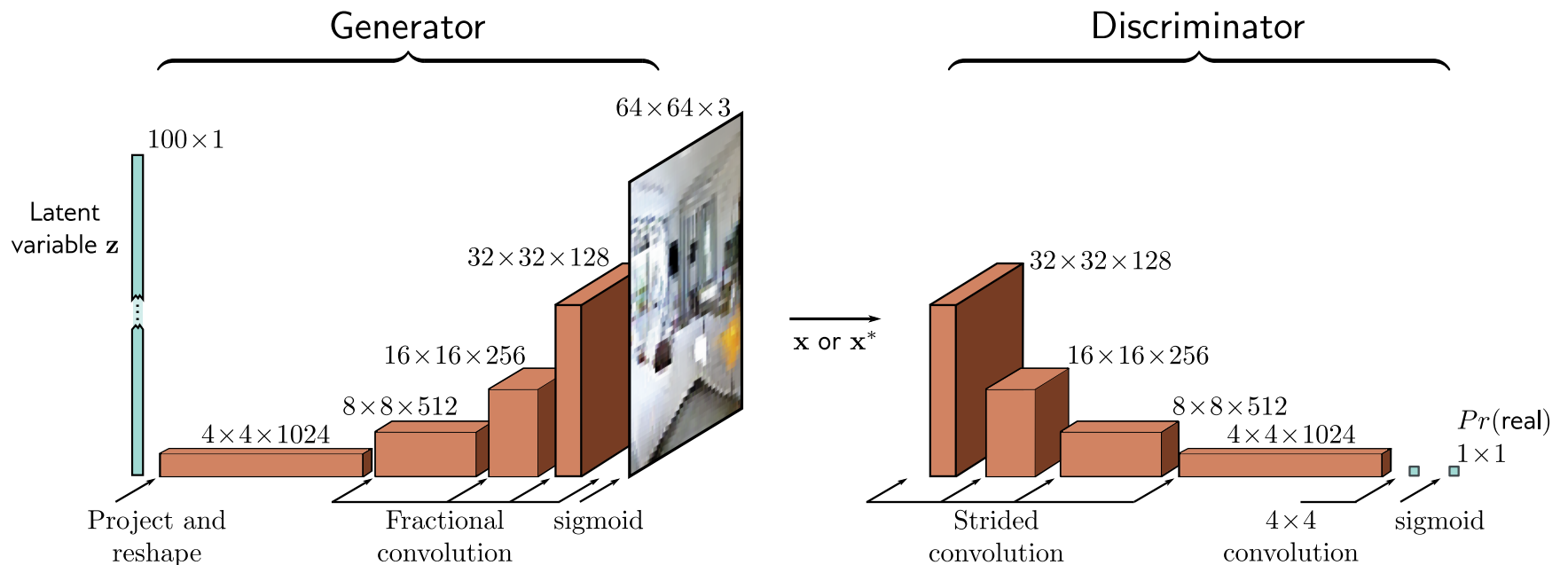
# GAN loss function



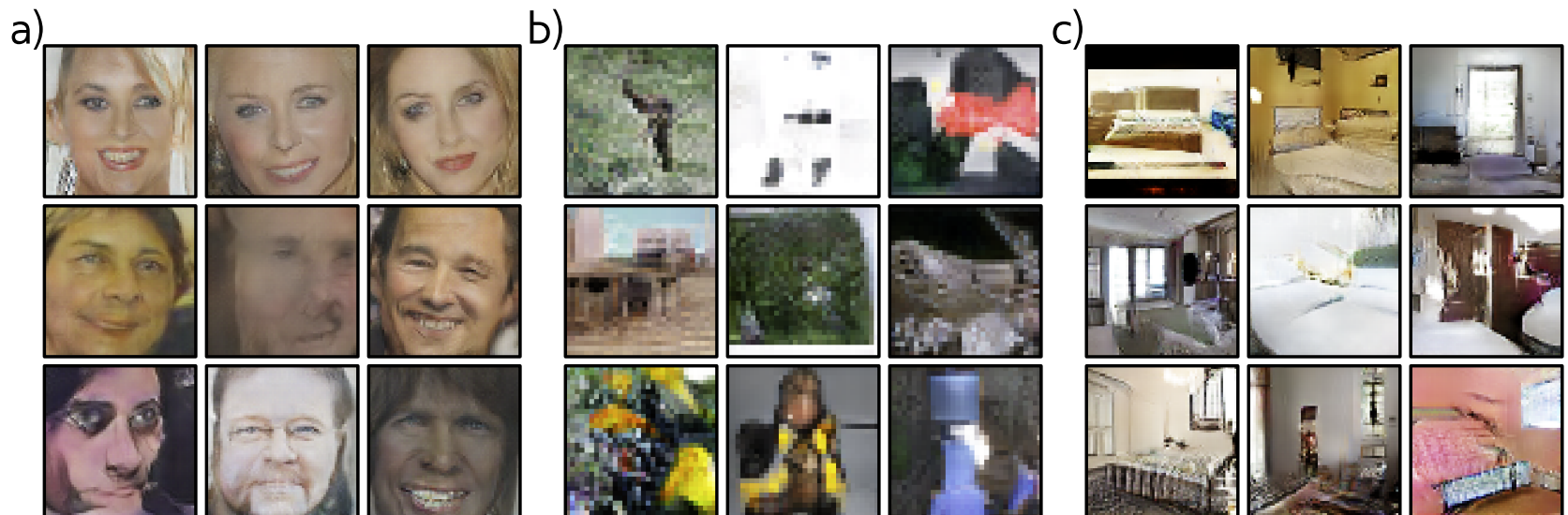
# Generative adversarial models

- GAN loss function
- DCGAN results and problems
- Tricks for improving performance
- Conditional GANs
- Image translation models

# Deep Convolutional (DC) GAN



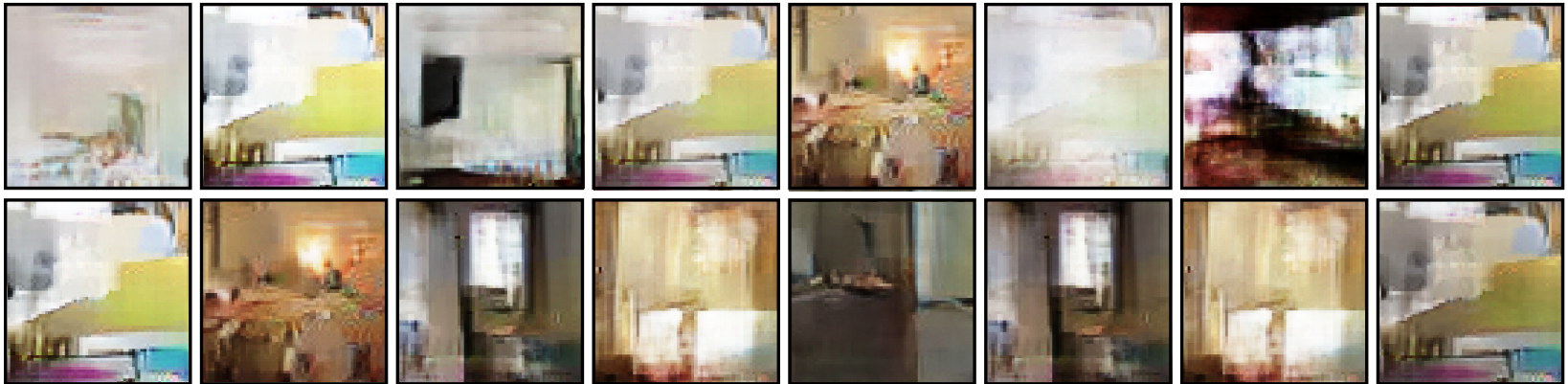
# DC GAN Results



Slide credit: Simon Prince

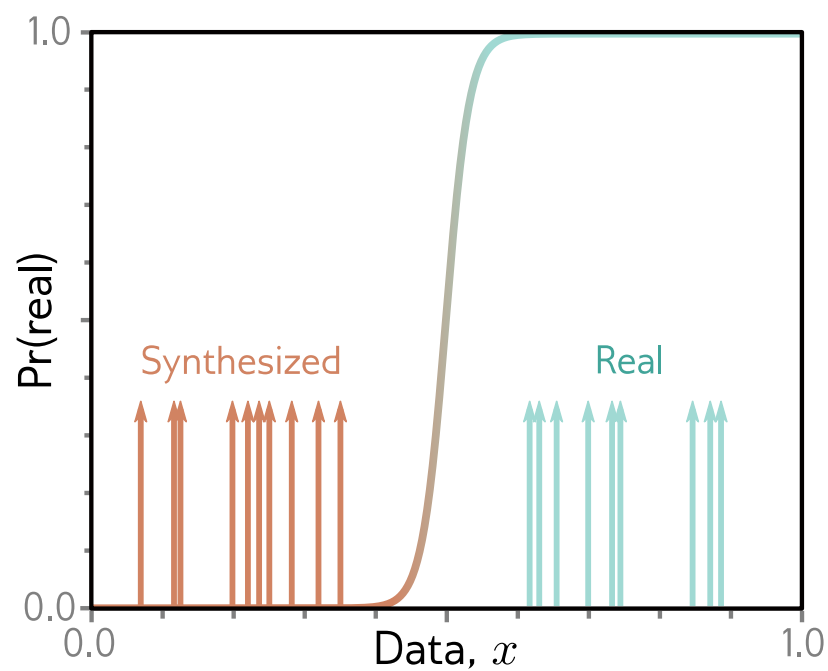
# Mode collapse

Training GANs is difficult. Often fails.



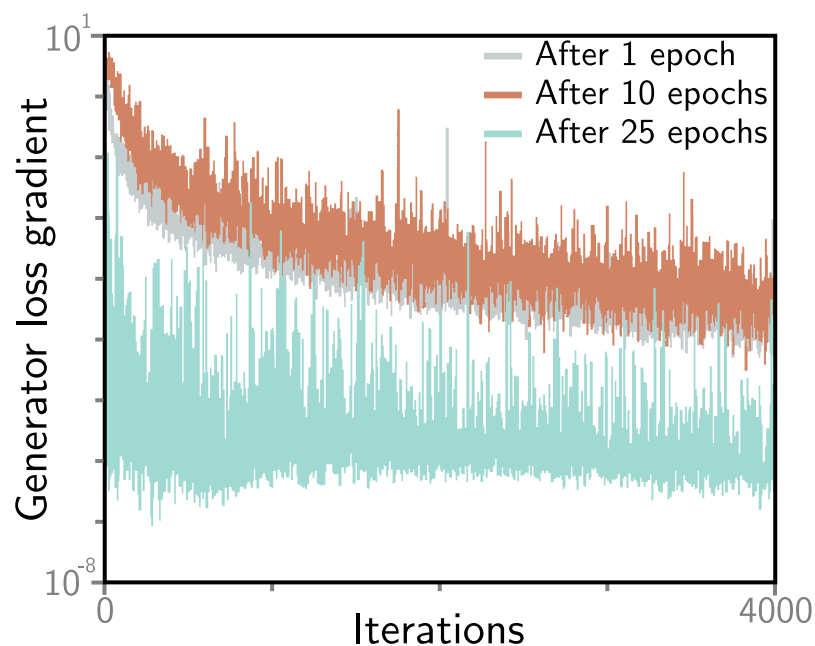
Slide credit: Simon Prince

# GAN training instability





# GAN training instability

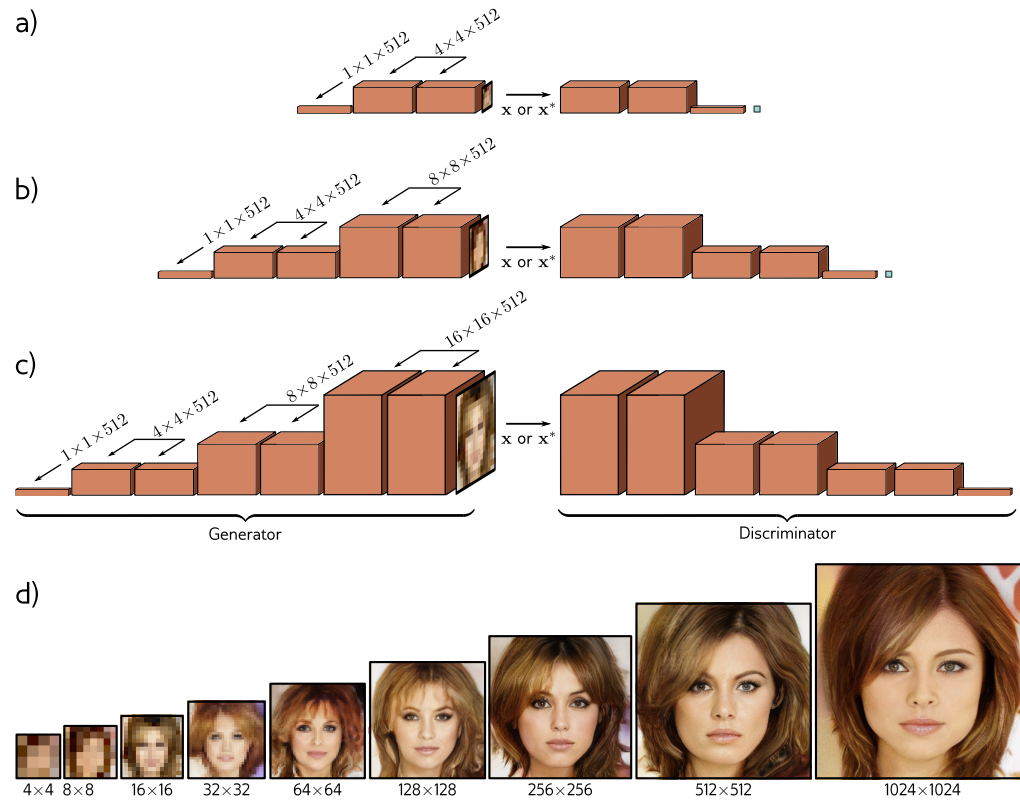


Fix generator and continue training discriminator, then generator gradients disappear.

# Generative adversarial models

- GAN loss function
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# Trick 1: Progressive growing



# Trick 2: Truncation

Only choose random values of latent variables that are less than a threshold  $\tau$ .



# Example results



Slide credit: Simon Prince

# Interpolation



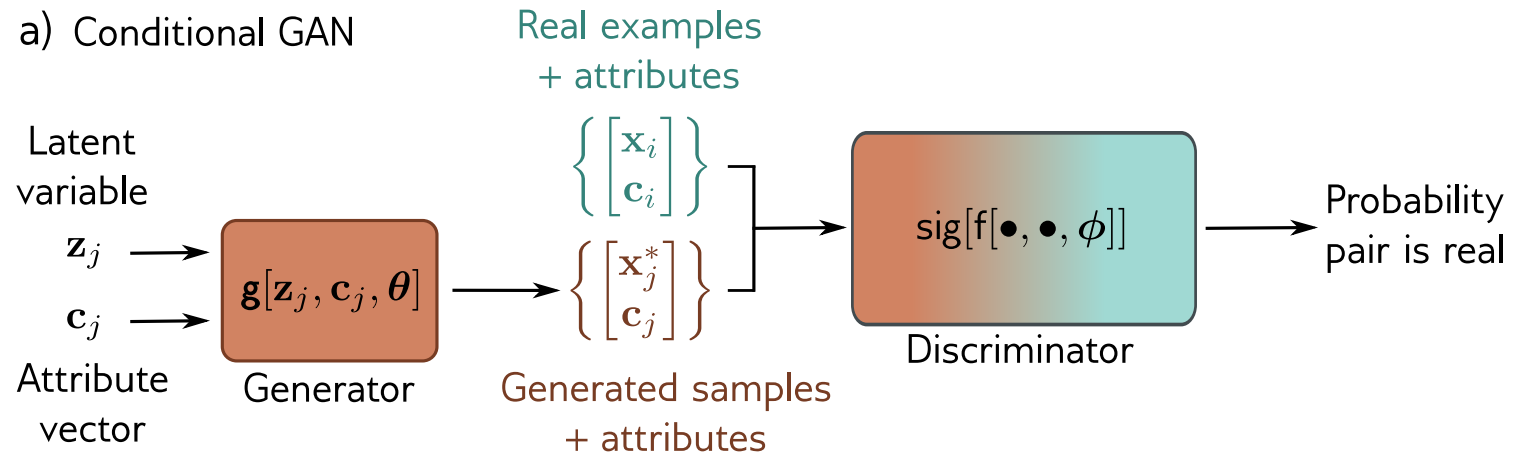
Slide credit: Simon Prince

# Generative adversarial models

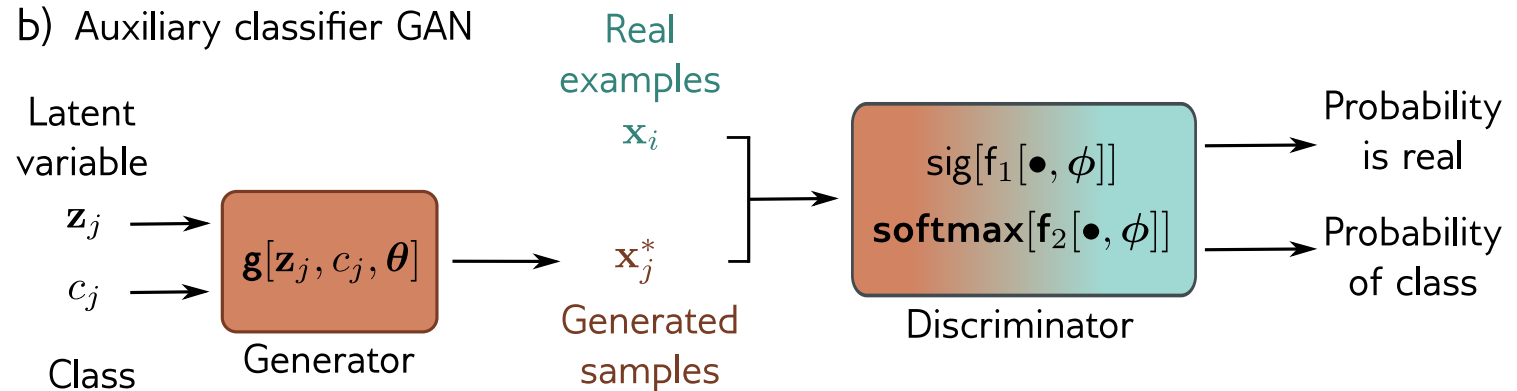
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# Conditional GAN models

a) Conditional GAN

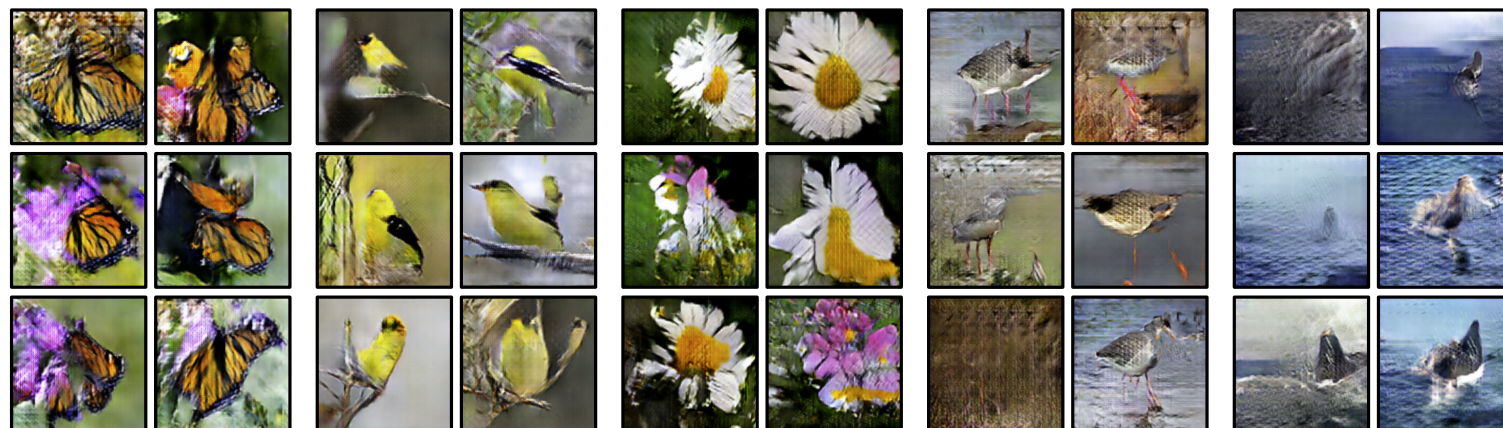


b) Auxiliary classifier GAN





# ACGAN results

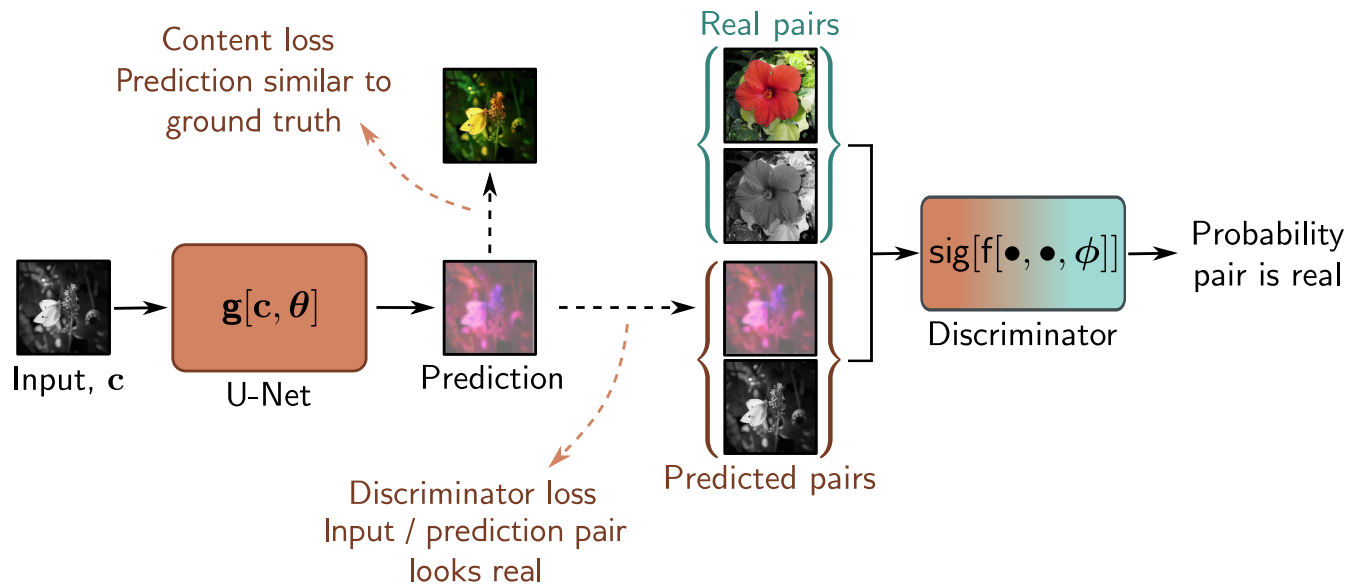


Slide credit: Simon Prince

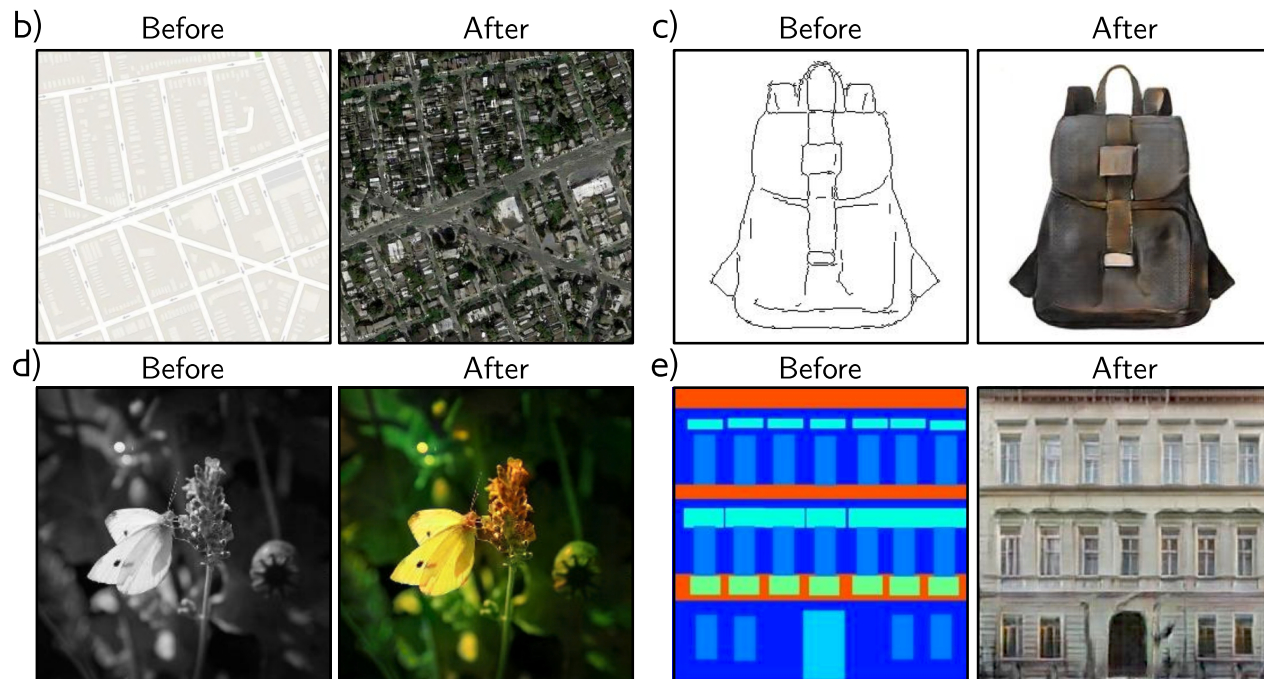
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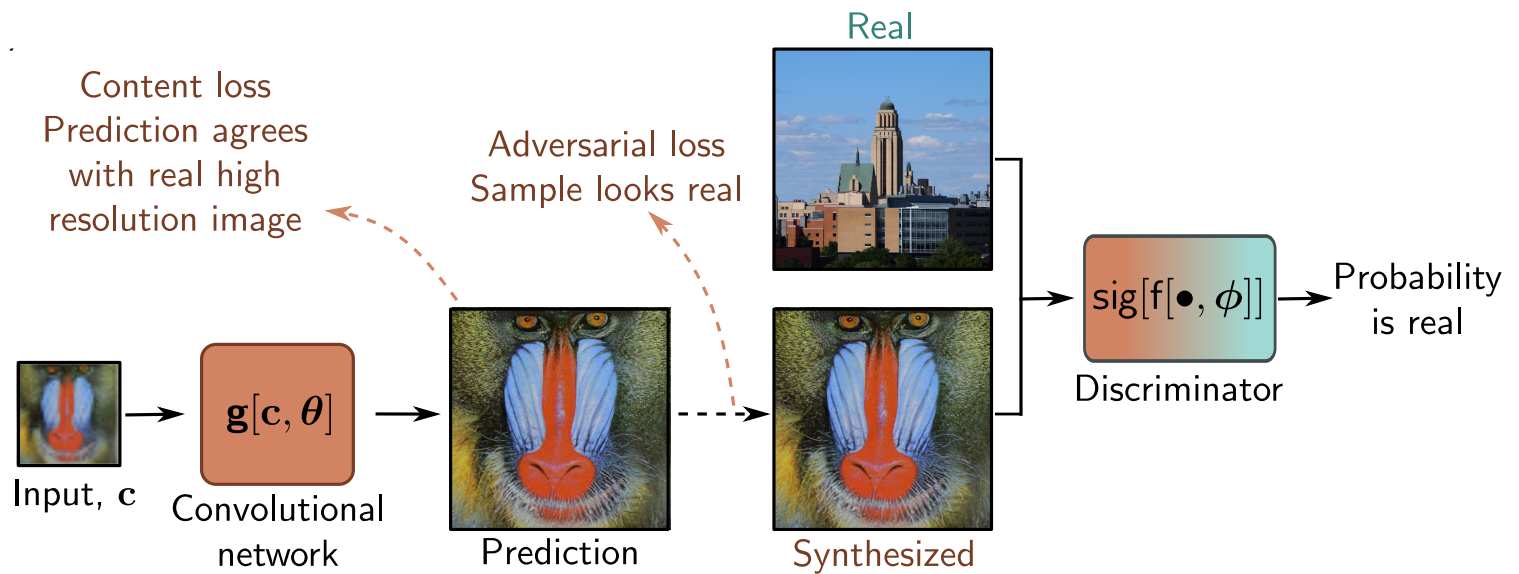
# Image translation: Pix2Pix



# Image translation: Pix2Pix



# Image translation: SRGAN



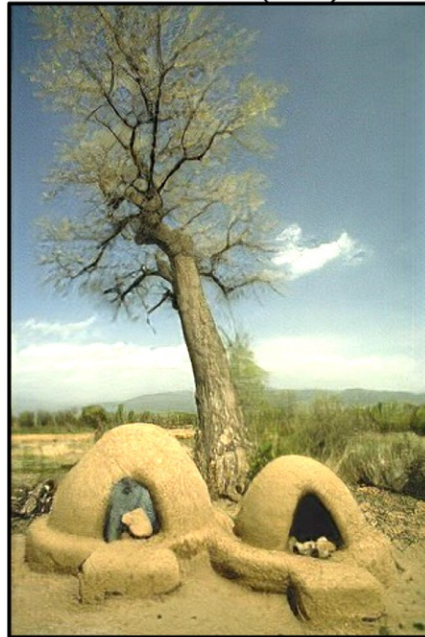


# Image translation: SRGAN

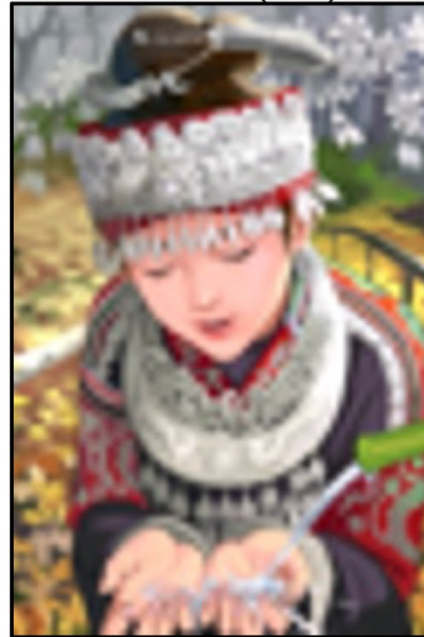
b) Bicubic (4×)



c) SRGAN (4×)



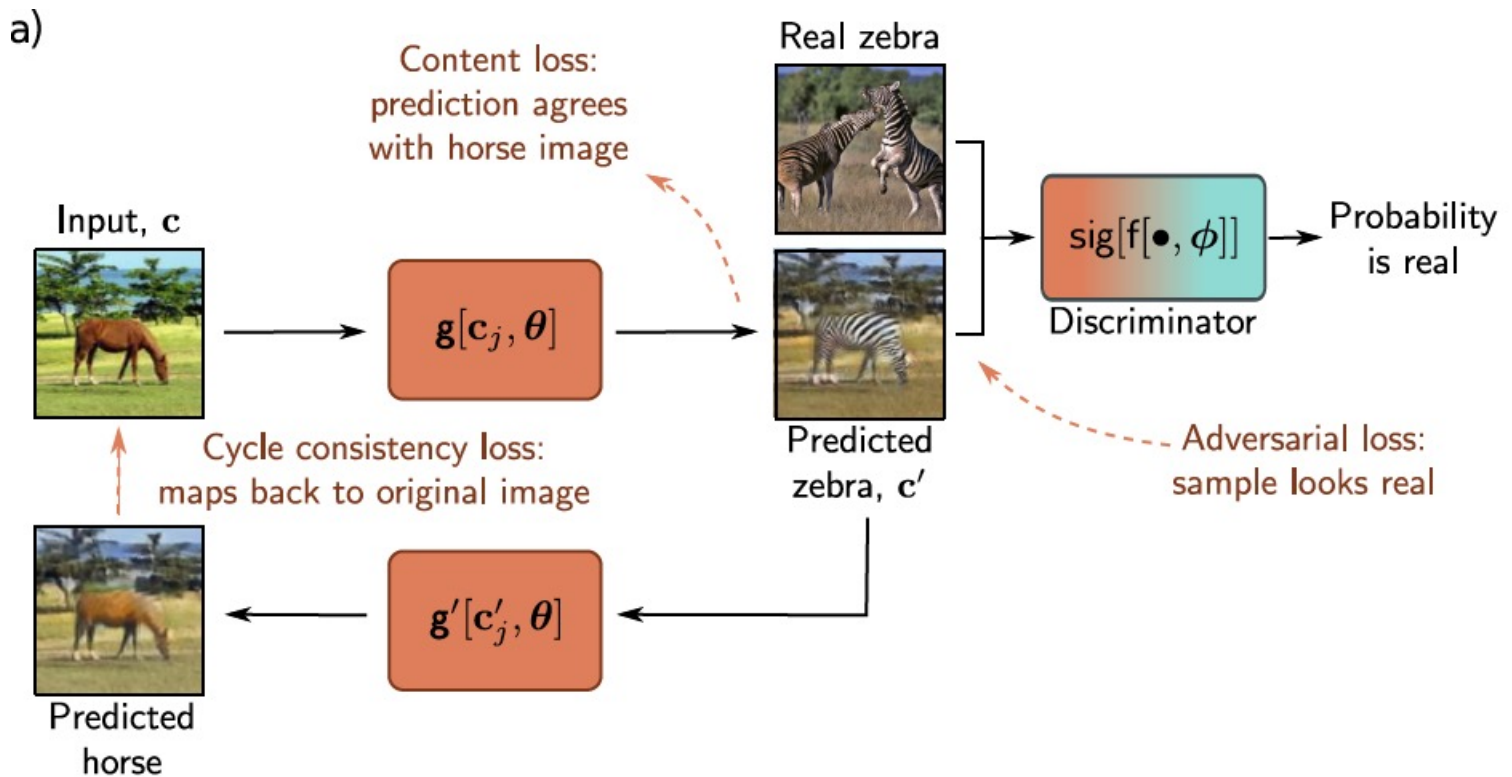
d) Bicubic (4×)



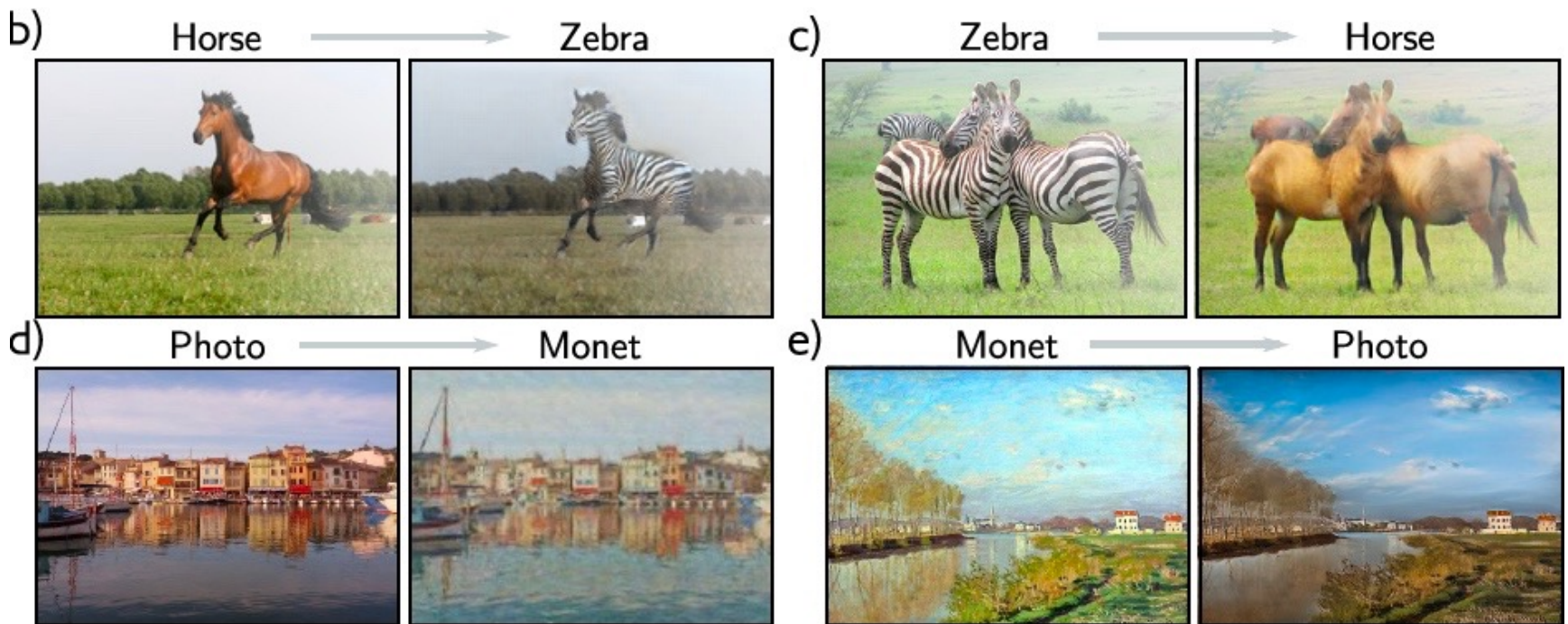
e) SRGAN (4×)



# Image translation: CycleGAN



# Image translation: CycleGAN







# Diffusion Model

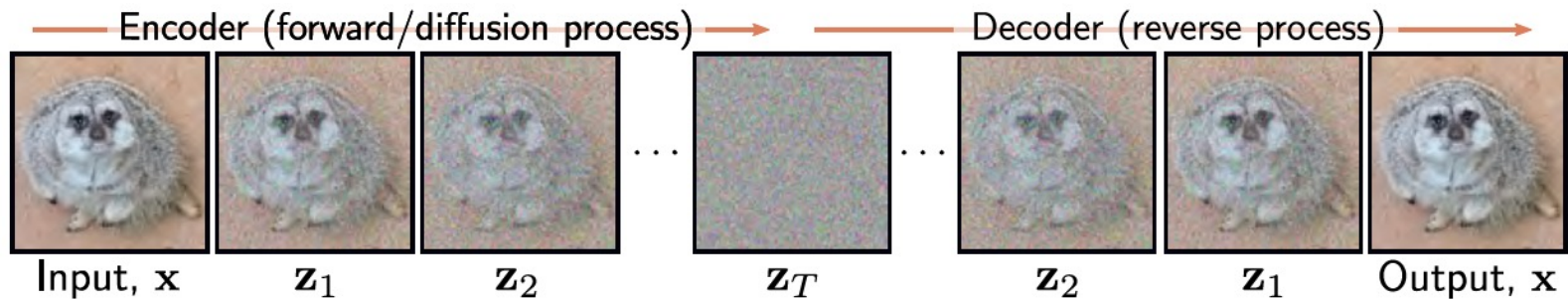


# Video Generation – OpenAI Sora



# Denoising Diffusion models

- ❑ Forward process/diffusion gradually adds noise to data
- ❑ Backward process generates data by denoising



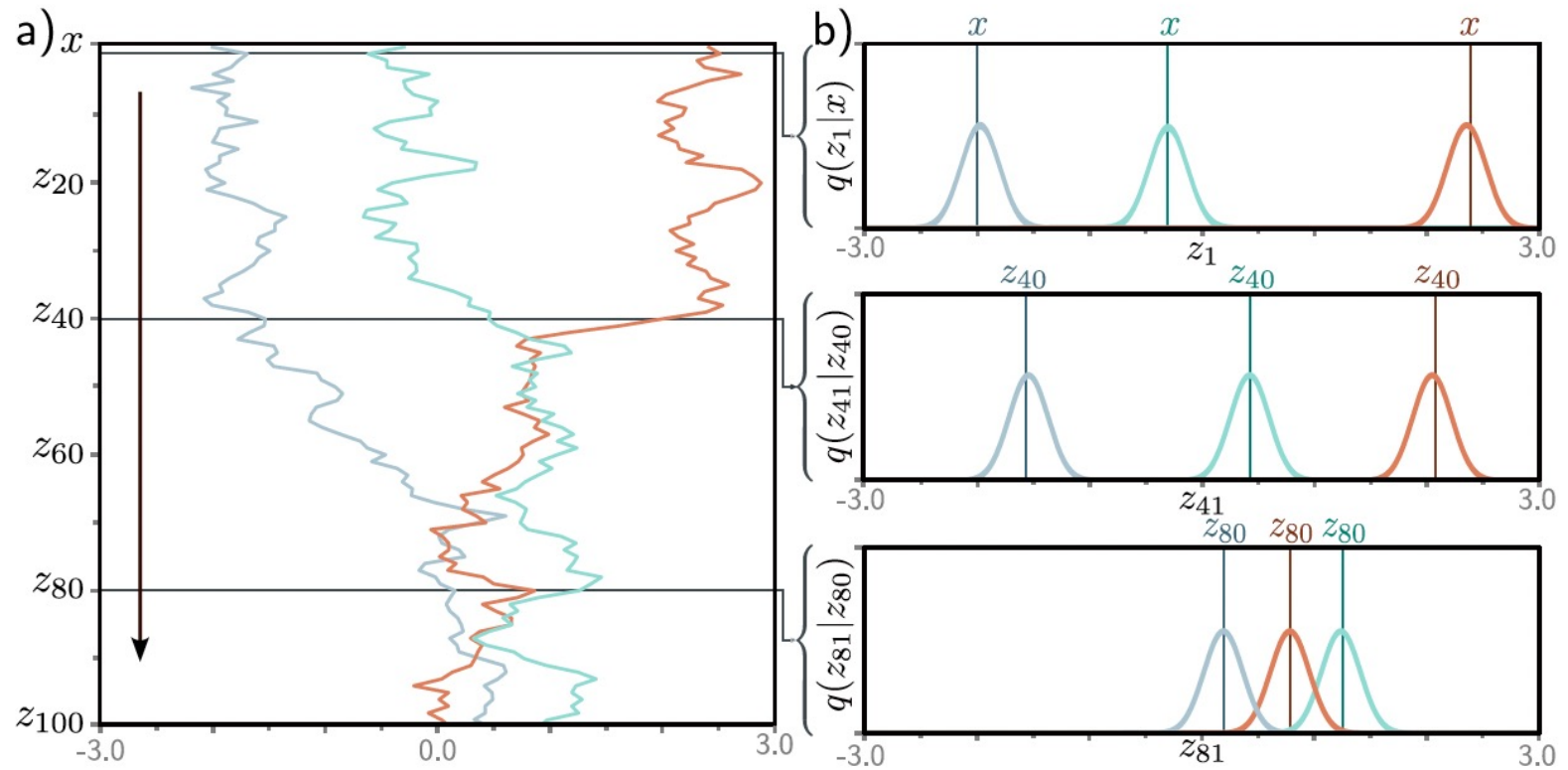
# Forward process/diffusion

$$\begin{aligned}\mathbf{z}_1 &= \sqrt{1 - \beta_1} \cdot \mathbf{x} + \sqrt{\beta_1} \cdot \boldsymbol{\epsilon}_1 \\ \mathbf{z}_t &= \sqrt{1 - \beta_t} \cdot \mathbf{z}_{t-1} + \sqrt{\beta_t} \cdot \boldsymbol{\epsilon}_t \quad \forall t \in 2, \dots, T,\end{aligned}$$

$$\begin{aligned}q(\mathbf{z}_1|\mathbf{x}) &= \text{Norm}_{\mathbf{z}_1} \left[ \sqrt{1 - \beta_1} \mathbf{x}, \beta_1 \mathbf{I} \right] \\ q(\mathbf{z}_t|\mathbf{z}_{t-1}) &= \text{Norm}_{\mathbf{z}_t} \left[ \sqrt{1 - \beta_t} \mathbf{z}_{t-1}, \beta_t \mathbf{I} \right] \quad \forall t \in \{2, \dots, T\}.\end{aligned}$$

$$q(\mathbf{z}_{1:T}|\mathbf{x}) = q(\mathbf{z}_1|\mathbf{x}) \prod_{t=2}^T q(\mathbf{z}_t|\mathbf{z}_{t-1}).$$

# Forward process



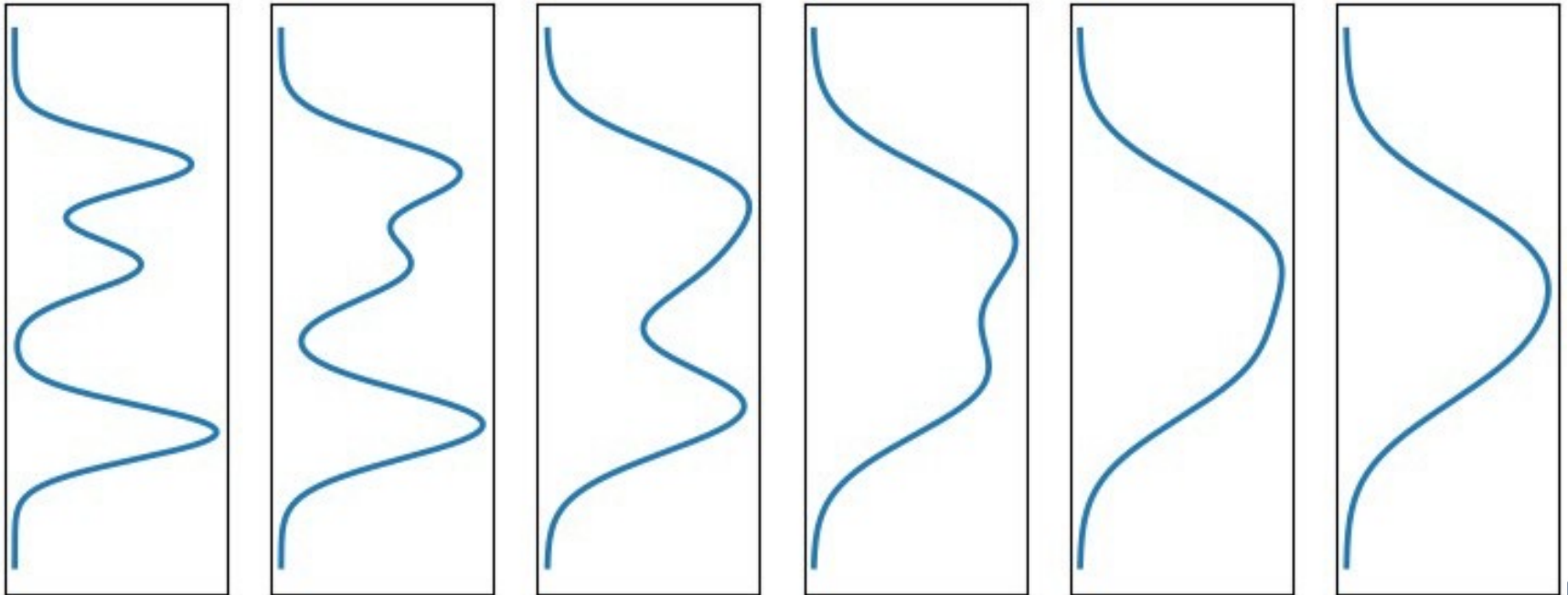


What happens to data distribution in forward process?

## Diffused Data Distributions

Data

Noise



# Diffusion kernel

□ Can we directly compute  $\mathbf{z}_t$  without computing previous  $\mathbf{z}$ ?

$$\mathbf{z}_t = \sqrt{\alpha_t} \cdot \mathbf{x} + \sqrt{1 - \alpha_t} \cdot \epsilon,$$

where  $\alpha_t = \prod_{s=1}^t 1 - \beta_s$ . We can equivalently write this in probabilistic form:

$$q(\mathbf{z}_t|\mathbf{x}) = \text{Norm}_{\mathbf{z}_t} \left[ \sqrt{\alpha_t} \cdot \mathbf{x}, (1 - \alpha_t)\mathbf{I} \right].$$

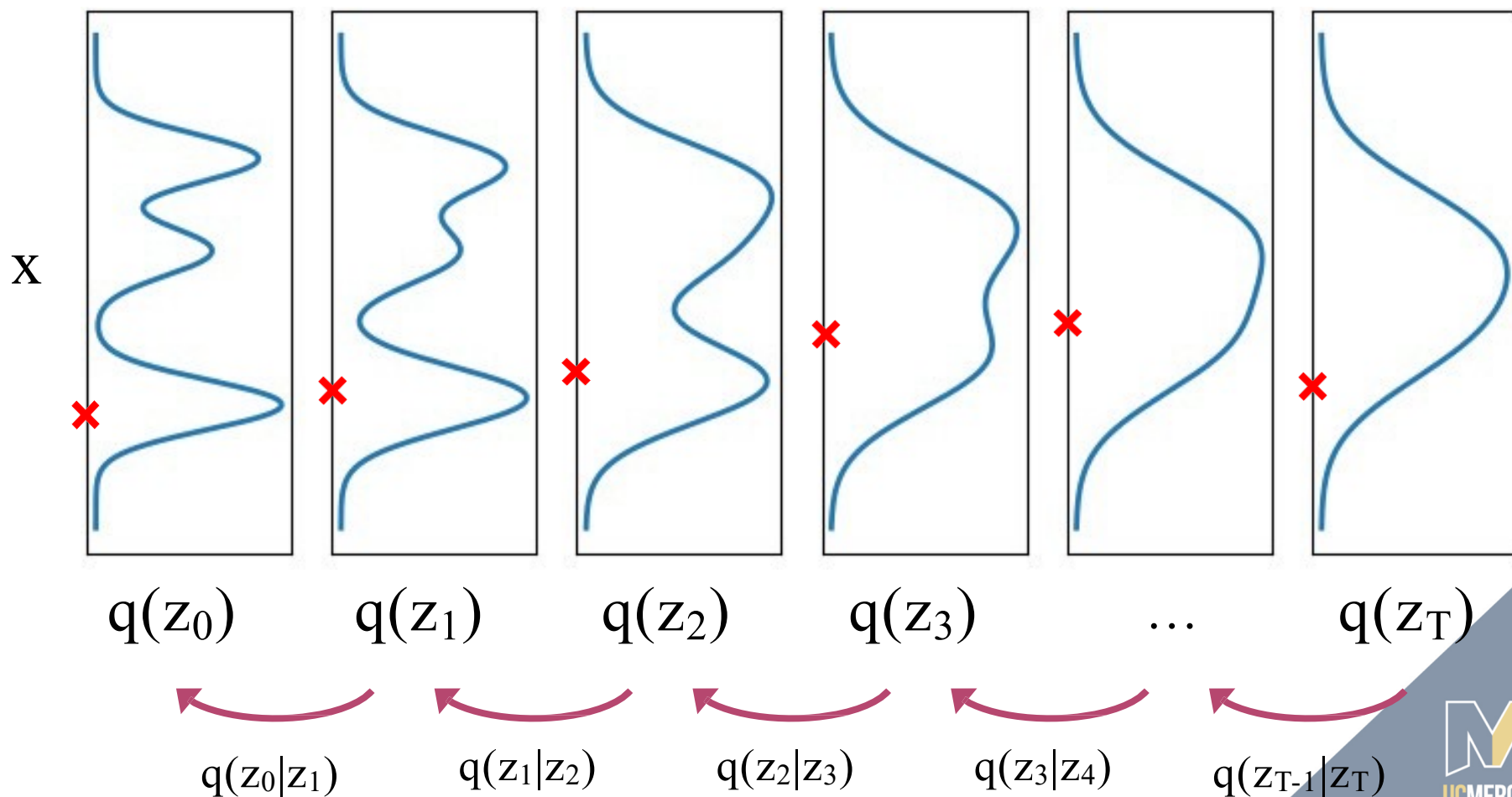
□ Marginal distribution

$$q(\mathbf{z}_t) = \int q(\mathbf{z}_t|\mathbf{x})Pr(\mathbf{x})d\mathbf{x}.$$

□ Quiz: What is the distribution of  $\mathbf{z}_T$ ?

# Generative learning by denoising

## Diffused Data Distributions





# Conditional distribution in reverse process

□ To reverse the process, we apply Bayes' rule

$$q(\mathbf{z}_{t-1}|\mathbf{z}_t) = \frac{q(\mathbf{z}_t|\mathbf{z}_{t-1})q(\mathbf{z}_{t-1})}{q(\mathbf{z}_t)}.$$

□ This is intractable since we cannot compute marginal  $q(\mathbf{z}_t)$

□ KEY assumption: Approximate conditional distribution using a Gaussian distribution

□ Note: closed form Gaussian if conditioned on  $\mathbf{x}$

$$q(\mathbf{z}_{t-1}|\mathbf{z}_t, \mathbf{x}) = \text{Norm}_{\mathbf{z}_{t-1}} \left[ \frac{(1 - \alpha_{t-1})}{1 - \alpha_t} \sqrt{1 - \beta_t} \mathbf{z}_t + \frac{\sqrt{\alpha_{t-1}} \beta_t}{1 - \alpha_t} \mathbf{x}, \frac{\beta_t (1 - \alpha_{t-1})}{1 - \alpha_t} \mathbf{I} \right]$$

# Decoder model (reverse process)

□ Let a neural network predict mean of Gaussian

$$\begin{aligned}Pr(\mathbf{z}_T) &= \text{Norm}_{\mathbf{z}_T}[\mathbf{0}, \mathbf{I}] \\Pr(\mathbf{z}_{t-1}|\mathbf{z}_t, \phi_t) &= \text{Norm}_{\mathbf{z}_{t-1}}[\mathbf{f}_t[\mathbf{z}_t, \phi_t], \sigma_t^2 \mathbf{I}] \\Pr(\mathbf{x}|\mathbf{z}_1, \phi_1) &= \text{Norm}_{\mathbf{x}}[\mathbf{f}_1[\mathbf{z}_1, \phi_1], \sigma_1^2 \mathbf{I}],\end{aligned}$$

□ What about variance of Gaussian? – Fixed schedule

# Training

- To train the model, we maximize the log-likelihood of the training data  $\{\mathbf{x}_i\}$  with respect to the parameters

$$\hat{\phi}_{1...T} = \operatorname{argmax}_{\phi_{1...T}} \left[ \sum_{i=1}^I \log \left[ \operatorname{Pr}(\mathbf{x}_i | \phi_{1...T}) \right] \right]$$

# Evidence lower bound (ELBO)

$$\begin{aligned}\log [Pr(\mathbf{x}|\phi_{1...T})] &= \log \left[ \int Pr(\mathbf{x}, \mathbf{z}_{1...T}|\phi_{1...T}) d\mathbf{z}_{1...T} \right] \\ &= \log \left[ \int q(\mathbf{z}_{1...T}|\mathbf{x}) \frac{Pr(\mathbf{x}, \mathbf{z}_{1...T}|\phi_{1...T})}{q(\mathbf{z}_{1...T}|\mathbf{x})} d\mathbf{z}_{1...T} \right] \\ &\geq \int q(\mathbf{z}_{1...T}|\mathbf{x}) \log \left[ \frac{Pr(\mathbf{x}, \mathbf{z}_{1...T}|\phi_{1...T})}{q(\mathbf{z}_{1...T}|\mathbf{x})} \right] d\mathbf{z}_{1...T}.\end{aligned}$$

$$= \mathbb{E}_{q(\mathbf{z}_1|\mathbf{x})} \left[ \log [Pr(\mathbf{x}|\mathbf{z}_1, \phi_1)] \right] - \sum_{t=2}^T \mathbb{E}_{q(\mathbf{z}_t|\mathbf{x})} \left[ D_{KL} \left[ q(\mathbf{z}_{t-1}|\mathbf{z}_t, \mathbf{x}) || Pr(\mathbf{z}_{t-1}|\mathbf{z}_t, \phi_t) \right] \right]$$

# Analyzing ELBO

$$\mathbb{E}_{q(\mathbf{z}_1|\mathbf{x})} \left[ \log [Pr(\mathbf{x}|\mathbf{z}_1, \phi_1)] \right] - \sum_{t=2}^T \mathbb{E}_{q(\mathbf{z}_t|\mathbf{x})} \left[ D_{KL} \left[ q(\mathbf{z}_{t-1}|\mathbf{z}_t, \mathbf{x}) || Pr(\mathbf{z}_{t-1}|\mathbf{z}_t, \phi_t) \right] \right]$$

$$Pr(\mathbf{x}|\mathbf{z}_1, \phi_1) = \text{Norm}_{\mathbf{x}} \left[ \mathbf{f}_1[\mathbf{z}_1, \phi_1], \sigma_1^2 \mathbf{I} \right]$$

$$Pr(\mathbf{z}_{t-1}|\mathbf{z}_t, \phi_t) = \text{Norm}_{\mathbf{z}_{t-1}} \left[ \mathbf{f}_t[\mathbf{z}_t, \phi_t], \sigma_t^2 \mathbf{I} \right]$$

$$q(\mathbf{z}_{t-1}|\mathbf{z}_t, \mathbf{x}) = \text{Norm}_{\mathbf{z}_{t-1}} \left[ \frac{(1 - \alpha_{t-1})}{1 - \alpha_t} \sqrt{1 - \beta_t} \mathbf{z}_t + \frac{\sqrt{\alpha_{t-1}} \beta_t}{1 - \alpha_t} \mathbf{x}, \frac{\beta_t (1 - \alpha_{t-1})}{1 - \alpha_t} \mathbf{I} \right]$$

# Diffusion Loss Function

$$\begin{aligned}
 L[\phi_{1...T}] = & \sum_{i=1}^I \left( \overbrace{-\log \left[ \text{Norm}_{\mathbf{x}_i} \left[ \mathbf{f}_1[\mathbf{z}_{i1}, \phi_1], \sigma_1^2 \mathbf{I} \right] \right]}^{\text{reconstruction term}} \right. \\
 & \left. + \sum_{t=2}^T \frac{1}{2\sigma_t^2} \left\| \underbrace{\frac{1-\alpha_{t-1}}{1-\alpha_t} \sqrt{1-\beta_t} \mathbf{z}_{it} + \frac{\sqrt{\alpha_{t-1}}\beta_t}{1-\alpha_t} \mathbf{x}_i}_{\text{target, mean of } q(\mathbf{z}_{t-1}|\mathbf{z}_t, \mathbf{x})} - \underbrace{\mathbf{f}_t[\mathbf{z}_{it}, \phi_t]}_{\text{predicted } \mathbf{z}_{t-1}} \right\|^2 \right),
 \end{aligned} \tag{18.29}$$

where  $\mathbf{x}_i$  is the  $i^{th}$  data point, and  $\mathbf{z}_{it}$  is the associated latent variable at diffusion step  $t$ .

# Reparameterization of target

□ Target (mean) can be reparameterized using noise

$$\mathbf{z}_t = \sqrt{\alpha_t} \cdot \mathbf{x} + \sqrt{1 - \alpha_t} \cdot \epsilon.$$

$$\mathbf{x} = \frac{1}{\sqrt{\alpha_t}} \cdot \mathbf{z}_t - \frac{\sqrt{1 - \alpha_t}}{\sqrt{\alpha_t}} \cdot \epsilon$$

□ Reparameterization of network

$$\mathbf{f}_t[\mathbf{z}_t, \phi_t] = \frac{1}{\sqrt{1 - \beta_t}} \mathbf{z}_t - \frac{\beta_t}{\sqrt{1 - \alpha_t} \sqrt{1 - \beta_t}} \mathbf{g}_t[\mathbf{z}_t, \phi_t].$$

□ Simple loss function for diffusion model:

$$\begin{aligned} L[\phi_{1...T}] &= \sum_{i=1}^I \sum_{t=1}^T \left\| \mathbf{g}_t[\mathbf{z}_{it}, \phi_t] - \epsilon_{it} \right\|^2 \\ &= \sum_{i=1}^I \sum_{t=1}^T \left\| \mathbf{g}_t \left[ \sqrt{\alpha_t} \cdot \mathbf{x}_i + \sqrt{1 - \alpha_t} \cdot \epsilon_{it}, \phi_t \right] - \epsilon_{it} \right\|^2 \end{aligned}$$



# Diffusion Model Training

---

**Algorithm 18.1:** Diffusion model training

---

**Input:** Training data  $\mathbf{x}$

**Output:** Model parameters  $\phi_t$

**repeat**

**for**  $i \in \mathcal{B}$  **do**

        // For every training example index in batch

$t \sim \text{Uniform}[1, \dots, T]$

        // Sample random timestep

$\epsilon \sim \text{Norm}[\mathbf{0}, \mathbf{I}]$

        // Sample noise

$\ell_i = \left\| \mathbf{g}_t \left[ \sqrt{\alpha_t} \mathbf{x}_i + \sqrt{1 - \alpha_t} \epsilon, \phi_t \right] - \epsilon \right\|^2$

        // Compute individual loss

    Accumulate losses for batch and take gradient step

**until** converged

---

# Diffusion Model Inference

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**Algorithm 18.2:** Sampling

---

**Input:** Model,  $\mathbf{g}_t[\bullet, \phi_t]$

**Output:** Sample,  $\mathbf{x}$

$\mathbf{z}_T \sim \text{Norm}_{\mathbf{z}}[\mathbf{0}, \mathbf{I}]$

// Sample last latent variable

**for**  $t = T \dots 2$  **do**

$\hat{\mathbf{z}}_{t-1} = \frac{1}{\sqrt{1-\beta_t}}\mathbf{z}_t - \frac{\beta_t}{\sqrt{1-\alpha_t}\sqrt{1-\beta_t}}\mathbf{g}_t[\mathbf{z}_t, \phi_t]$     // Predict previous latent variable

$\epsilon \sim \text{Norm}_{\epsilon}[\mathbf{0}, \mathbf{I}]$

// Draw new noise vector

$\mathbf{z}_{t-1} = \hat{\mathbf{z}}_{t-1} + \sigma_t \epsilon$

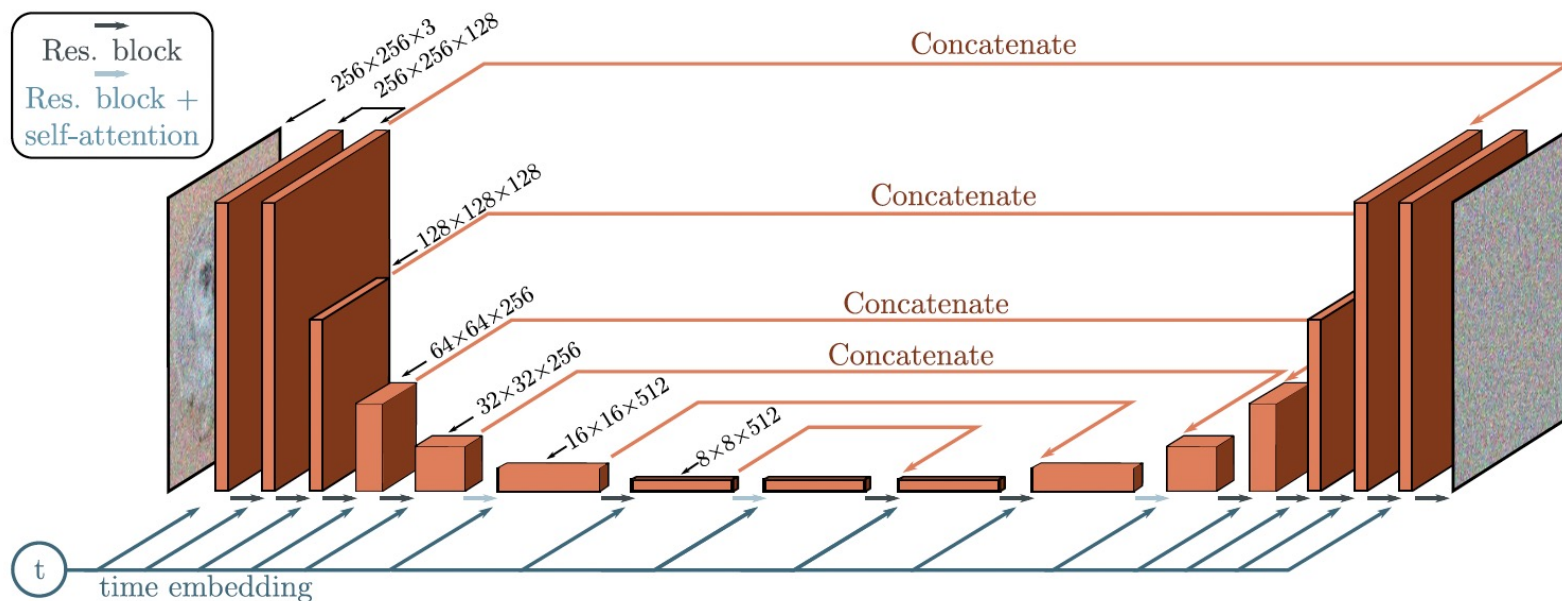
// Add noise to previous latent variable

$\mathbf{x} = \frac{1}{\sqrt{1-\beta_1}}\mathbf{z}_1 - \frac{\beta_1}{\sqrt{1-\alpha_1}\sqrt{1-\beta_1}}\mathbf{g}_1[\mathbf{z}_1, \phi_1]$     // Generate sample from  $\mathbf{z}_1$  without noise

---

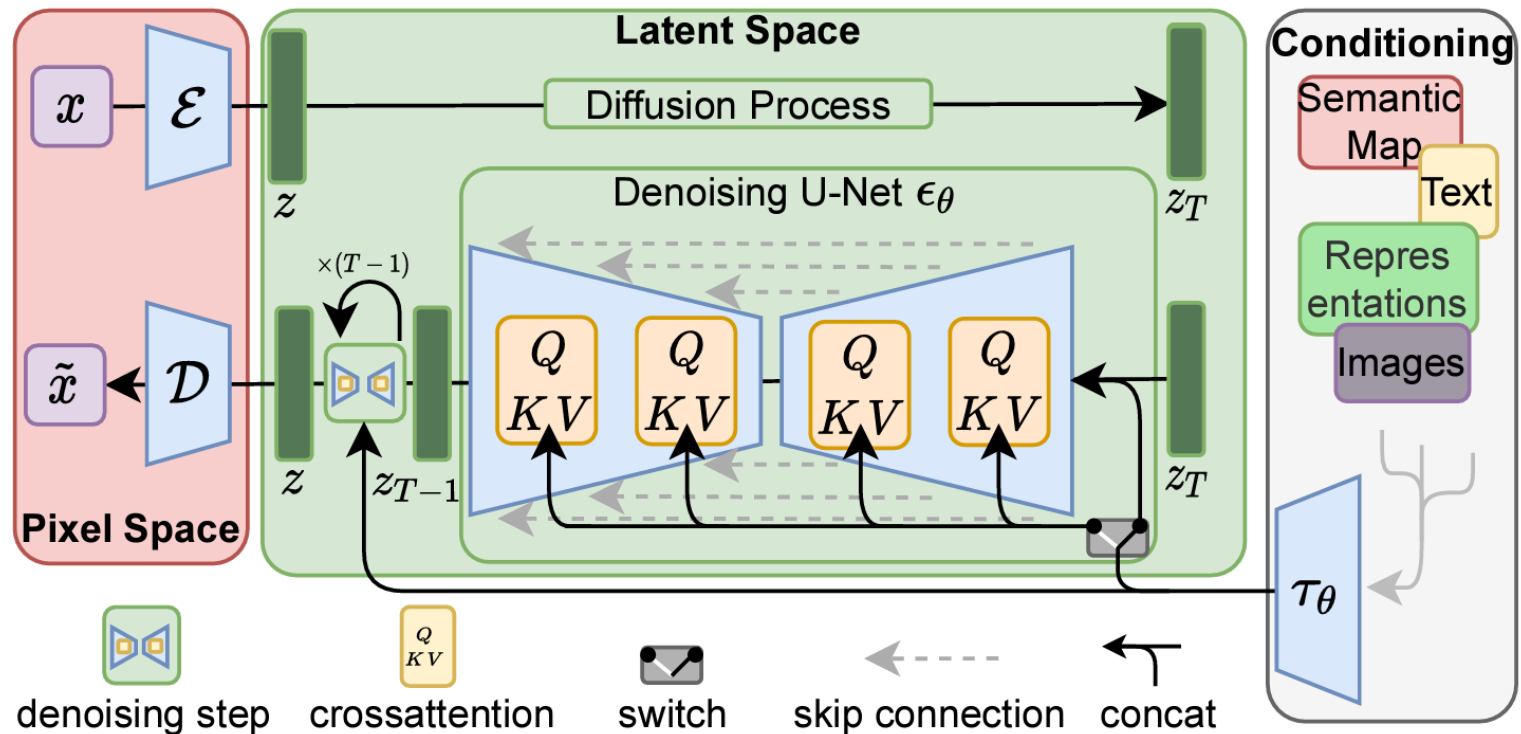
# Implementation

- ❑ U-Net based denoising network
- ❑ Noisy image as input
- ❑ Noise as output



# Latent diffusion model

- ❑ Reduce dimensionality of image by VAE
- ❑ Diffusion process in latent space of VAE
- ❑ Conditional generation using text, image, semantic map etc.



# Parameter-efficient Conditonal Generation

□ ControlNet: Controlling diffusion model with various control



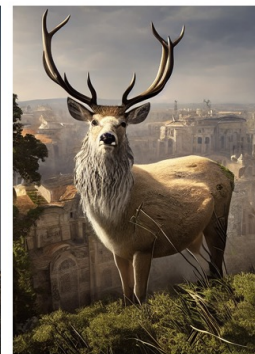
Input Canny edge



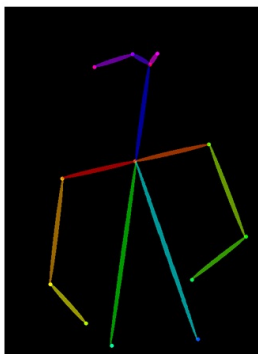
Default



“masterpiece of fairy tale, giant deer, golden antlers”



“..., quaint city Galic”



Input human pose



Default



“chef in kitchen”



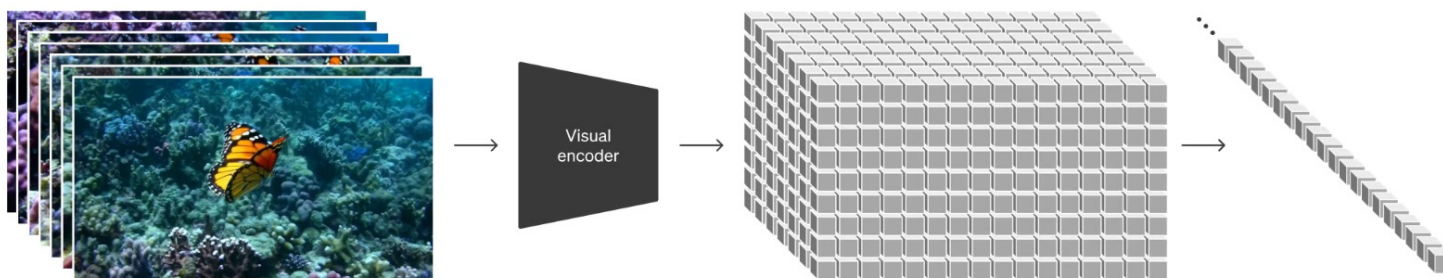
“Lincoln statue”

□ Key idea: Zero convolution

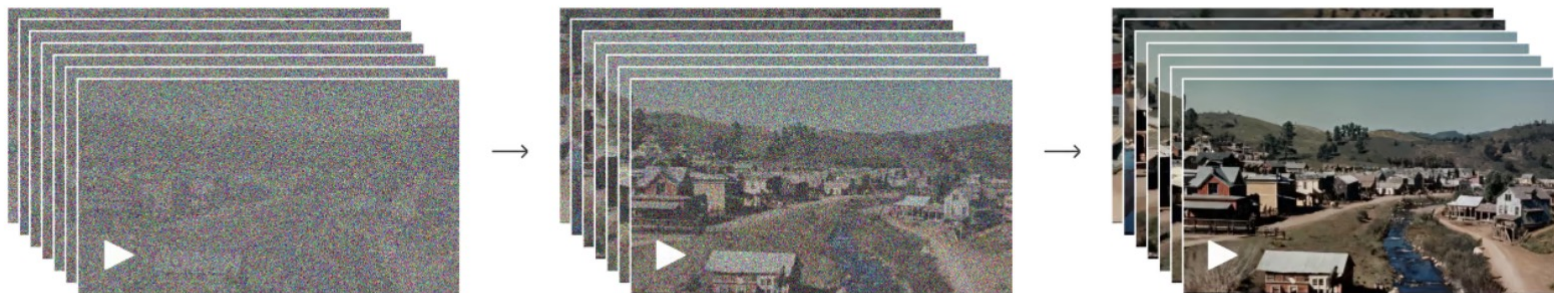


# How Sora works?

□ Latent diffusion model + U-ViT



Turning video into patches and compressed



Diffusion model for video